

EXTENDED LP BOUND FOR LCD CODES AND NEW BINARY AND  
TERNARY LCD CODES

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TERNARY LCD CODES**

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## ABSTRACT

### EXTENDED LP BOUND FOR LCD CODES AND NEW BINARY AND TERNARY LCD CODES

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The linear-programming (LP) methodology proposed by Dougherty et al. [9], originally formulated for binary LCD codes, is generalized herein to arbitrary  $q$ -ary settings. A unified LP bound is derived that subsumes and strengthens existing binary and ternary limits, yielding strictly tighter theoretical constraints. Within this framework, refined LP-bound tables for binary LCD codes are presented—augmenting and improving upon previously known entries—and, for the first time, analogous tables for ternary LCD codes are compiled. Several canonical construction results are lifted from the binary and ternary cases to arbitrary  $q$ , thereby producing novel LCD codes with enhanced parameters. Finally, algebraic analysis of cyclic and quasi-cyclic structures elucidates new criteria and techniques for the construction of LCD codes, offering insights into their construction.

Keywords: Linear programming bound, linear complementary dual code, cyclic code, quasi-cyclic code.



# ÖZ

## ÜÇLÜ LCD KODLARI İÇİN DOĞRUSAL PROGRAMLAMA SINIRLARI

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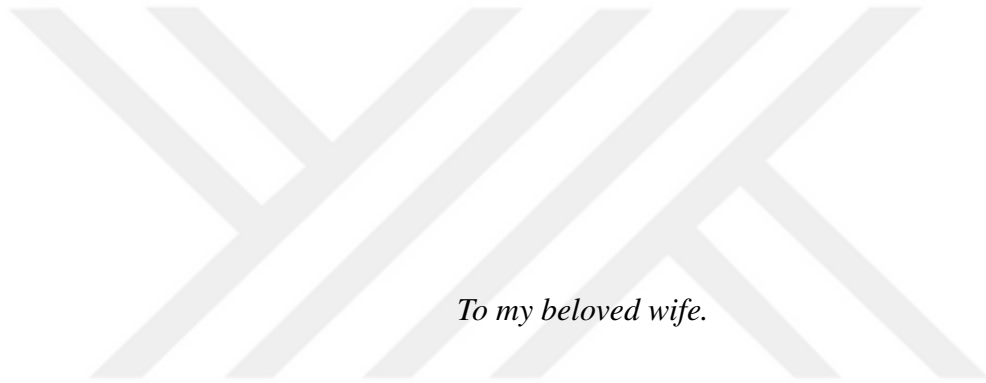
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Dougherty ve diğ. [9] tarafından ikili LCD kodları için geliştirilen yöntemi genişleterek, öncelikle  $q$ -ary LCD kodlarına uygulanabilir, genelleştirilmiş ve geliştirilmiş bir doğrusal programlama (LP) sınırı öneriyoruz. Bu sayede, çalışma kapsamı ikili kodların ötesine taşınmaktadır. Bu birleştirilmiş çerçeve, hem ikili hem de üçlü LCD kodları için daha sıkı ve daha hassas teorik sınırların elde edilmesini sağlamaktadır. Bu çalışmanın bir parçası olarak, mevcut literatürü geliştirip genişleterek ikili LCD kodları için genişletilmiş LP sınır tabloları derliyoruz. Ayrıca, araştırmada önemli bir boşluğu doldurarak üçlü LCD kodlarına özel ilk LP sınır tablolarını sunuyoruz. Sınırların belirlenmesinin ötesinde, LCD kodları için önceden bilinen çeşitli sonuçları genelleştirerek, daha önce bildirilenlerden daha iyi parametrelere sahip yeni ikili ve üçlü LCD kodlarının inşasına olanak sağlıyoruz. Son olarak, dairesel ve yarı-dairesel LCD kodlarının yapısal özelliklerini cebirsel teknikler aracılığıyla inceleyerek, bu kodların inşası ve potansiyel uygulamaları hakkında yeni bakış açıları sunuyoruz.

Anahtar Kelimeler: Doğrusal programlama sınırı, doğrusal tamamlayıcı ikili kod, çevrimsel kod, yarı-çevrimsel kod.





*To my beloved wife.*



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## LIST OF ABBREVIATIONS

LCD	Linear Complementary Dual
LP	Linear Programming
ILP	Integer Linear Programming
MDS	Maximum Distance Separable





# CHAPTER 1

## INTRODUCTION

Linear complementary dual (LCD) codes have become a cornerstone of Boolean masking strategies designed to thwart side-channel attacks, including fault injection and hardware Trojan insertion. First introduced by Massey in 1992 for binary adder channels [21], these codes have experienced a resurgence due to their demonstrable benefits in improving side-channel resistance. Moreover, Carlet et al. [8], have shown that for  $q > 3$  every linear code is equivalent to an LCD code, which highlights the special significance of dedicated bounds in the cases  $q = 2$  and  $q = 3$ .

The seminal work of Dougherty et al. [9] established a linear-programming (LP) bound for binary LCD codes of arbitrary length. We have extended these bounds to binary codes of length up to  $n = 60$  and introduced LP bounds for ternary codes of length up to  $n = 50$ . Explicit tables for binary LCD codes of length  $n \leq 30$  with bounds through  $n \leq 40$  were compiled by Bouyuklieva [7], and later augmented to  $n \leq 50$  by Wang et al. [25]. Meanwhile, exact minimum-distance results for binary  $[n, k]$  LCD codes with  $k \in \{1, 2, 3, 4, 5, n, n-1, \dots, n-6\}$  and for ternary codes with  $k \in \{1, 2, 3, n, n-1, \dots, n-5\}$  have been systematically derived, as summarized in Araya et al. [3]. In what follows, codes whose parameters are already determined in these works are omitted from our searches.

This thesis advances the theory and construction of LCD codes in three principal aspects. We generalize the LP methodology of Dougherty et al. [9] to arbitrary  $q$ -ary codes, thereby obtaining a unified LP bound that both subsumes the known binary and ternary limits and tightens them. Within this framework, we compile updated LP-bound tables for binary LCD codes up to  $n = 60$  and, for the first time, for

ternary LCD codes up to  $n = 50$ . Complementing these theoretical advances, we introduce novel algebraic constructions based on extension, puncturing, and concatenation. These constructions preserve the complementary-dual property while yielding binary and ternary LCD codes with improved parameters. Finally, by exploiting the factorization of  $x^n - 1$  into self-reciprocal factors, we develop systematic algorithms for the construction of cyclic and quasi-cyclic LCD codes, revealing new structural insights and criteria.

This thesis is organized as follows, Chapter 2 reviews the necessary preliminaries, including key definitions and notation. Chapter 3 presents the extended LP bound for  $q$ -ary LCD codes, details its integer-linear-programming formulation, and reports the resulting bound tables. In Chapter 4 we describe our new algebraic-construction methods, analyze their minimum-weight properties, and summarize the construction results. Chapter 5 is devoted to cyclic and quasi-cyclic LCD codes, where we outline algorithmic procedures grounded in the factorization of  $x^n - 1$ .

## CHAPTER 2

### PRELIMINARIES

Throughout the thesis,  $q$  denotes a prime power and  $\mathbb{F}_q$  denotes the finite field of size  $q$ . If not defined differently,  $\text{char}(\mathbb{F}_q) = p$ , where  $p$  is the prime number satisfying  $q = p^m$  for  $m \in \mathbb{Z}^+$ . A linear code  $C$  of length  $n$  is a (vector) subspace of  $\mathbb{F}_q^n$ . The Hamming weight of a codeword  $c \in C$  is denoted by  $\text{wt}(c)$ , which is the number of nonzero coordinates in  $c$ . The minimum distance  $d(C)$  of  $C$  is defined as the minimum weight among its nonzero codewords, that is,

$$d(C) := \min\{\text{wt}(c) : c \in C \setminus \{0\}\}.$$

With this notation, we say that  $C$  is an  $[n, k, d]_q$  code over  $\mathbb{F}_q$  if  $C \subseteq \mathbb{F}_q^n$ ,  $\dim_{\mathbb{F}_q}(C) = k$  and  $d(C) = d$ . The (Euclidean) dual code  $C^\perp$  of  $C$  is the orthogonal to  $C$  in  $\mathbb{F}_q^n$ , i.e.,

$$C^\perp = \{d \in \mathbb{F}_q^n : \langle c, d \rangle = 0\},$$

where  $\langle \cdot, \cdot \rangle$  denotes the usual Euclidean inner product  $\langle c, d \rangle = c_0d_0 + c_1d_1 + \cdots + c_{n-1}d_{n-1}$  in  $\mathbb{F}_q^n$ . Clearly,  $C^\perp$  is an  $[n, n - k, d^\perp]_q$  code over  $\mathbb{F}_q$  such that  $d^\perp = d(C^\perp)$ . A  $k \times n$  matrix over  $\mathbb{F}_q$  is called the generator matrix of  $C$  if its rows form a basis of  $C$ . An  $(n - k) \times n$  matrix  $H$  is said to be a parity-check matrix of  $C$  if we have  $GH^\top = 0$  and the rows of  $H$  form a basis of  $C^\perp$  if  $H$  has full rank. In fact, the minimum distance  $d$  of  $C$  can be characterized by the columns of  $H$  as follows.

**Theorem 2.1.** [15, Corollary 1.4.14] *A linear code  $C$  has minimum distance  $d$  if and only if any  $d - 1$  columns of its parity check matrix  $H$  are linearly independent but  $H$  has a set of  $d$  linearly dependent columns.*

The following lower and upper bounds on the size of a given linear code will be used

in the next section.

**Theorem 2.2.**

1. [15, Theorem 1.12.1] (Hamming Bound/Sphere Packing Bound) For an  $[n, k, d]_q$  linear code  $C$  over  $\mathbb{F}_q$ , we have

$$|C| \leq \frac{q^n}{\sum_{i=0}^{\lfloor \frac{d-1}{2} \rfloor} (q-1)^i \binom{n}{i}}$$

2. [15, Theorem 2.2.1] (Plotkin Bound) For an  $[n, k, d]_q$  linear code  $C$  over  $\mathbb{F}_q$ , such that  $rn < d$  where  $r = 1 - q^{-1}$  we have

$$|C| \leq \left\lfloor \frac{d}{d - rn} \right\rfloor$$

3. [15, Theorem 2.4.1] (Singleton Bound) For an  $[n, k, d]_q$  linear code  $C$  over  $\mathbb{F}_q$ , we have

$$|C| \leq q^{n-d+1}$$

If  $|C| = q^{n-d+1}$ , then  $C$  is said to be maximum distance separable (MDS).

4. [15, Theorem 2.5.3] (Elias Bound) For an  $[n, k, d]_q$  linear code  $C$  over  $\mathbb{F}_q$ . Let  $r = 1 - q^{-1}$ . Suppose that  $w \leq rn$  and  $w^2 - 2rnw + rnd > 0$ , we have

$$|C| \leq \frac{rnd}{w^2 - 2rnw + rnd} \cdot \frac{q^n}{\sum_{i=0}^w \binom{n}{i} (q-1)^i}$$

5. [15, Theorem 2.8.1] (Gilbert Lower Bound/Sphere Covering Bound) For an  $[n, k, d]_q$  linear code  $C$  over  $\mathbb{F}_q$ , we have

$$|C| \geq \frac{q^n}{\sum_{i=0}^{d-1} (q-1)^i \binom{n}{i}}$$

6. [15, Theorem 2.9.3] (Varshamov Lower Bound) For an  $[n, k, d]_q$  linear code  $C$  over  $\mathbb{F}_q$ , we have  $|C| \geq q^{n-M}$ , where

$$M = \left\lceil \log_q \left( 1 + \sum_{i=0}^{d-2} (q-1)^i \binom{n-1}{i} \right) \right\rceil.$$

A linear code  $C$  of length  $n$  over  $\mathbb{F}_q$  is called linear complementary dual (LCD) if  $C \cap C^\perp = \{0\}$ . Since  $(C^\perp)^\perp = C$ ,  $C^\perp$  is also LCD and we have  $\mathbb{F}_q^n = C \oplus C^\perp$ . The following characterization of LCD codes is due to Massey [21].

**Theorem 2.3.** [21, Proposition 1] *Let  $G$  and  $H$  be a generator matrix and a parity-check matrix of the given code  $C \subseteq \mathbb{F}_q^n$ , respectively. Then the following properties are equivalent:*

1.  $C$  is LCD;
2.  $C^\perp$  is LCD;
3.  $GG^\top$  is nonsingular;
4.  $HH^\top$  is nonsingular.

For an  $\mathbb{F}_Q$ -linear code  $C \subseteq \mathbb{F}_Q^\ell$ , where  $Q$  is an even power of a prime  $p$ , we denote by  $\overline{C}$  the *conjugate code*

$$\overline{C} = \{\overline{\mathbf{c}} : \mathbf{c} \in C\},$$

where the overbar on each coordinate  $c_i$  denotes the usual field involution (i.e. raising to the power  $\sqrt{Q}$ ). Given  $x, y \in \mathbb{F}_Q^n$ , we define their Hermitian inner product over  $\mathbb{F}_Q$  by

$$\langle x, y \rangle_h = x_0\overline{y}_0 + x_1\overline{y}_1 + \cdots + x_{n-1}\overline{y}_{n-1} = x_0y_0^{\sqrt{Q}} + x_1y_1^{\sqrt{Q}} + \cdots + x_{n-1}y_{n-1}^{\sqrt{Q}}.$$

Using this notation, the Hermitian dual  $C^{\perp_h}$  of a given code  $C$  is defined by  $C^{\perp_h} = \{d \in \mathbb{F}_Q^n : \langle c, d \rangle_h = 0\}$ . It is straightforward to observe that

$$C^{\perp_h} = (\overline{C})^{\perp_e},$$

where  $C^{\perp_h}$  is the *Hermitian dual* of  $C$  and  $C^{\perp_e}$  is the *Euclidean dual* of  $C$ .

**Definition 2.4.** If  $C$  is an  $[n, k]$  linear code over  $\mathbb{F}_q$  with a generating matrix  $G$ , then its conjugate  $\overline{C}$  is also an  $[n, k]$  linear code over  $\mathbb{F}_q$  with generating matrix  $\overline{G}$ . Moreover,  $C$  is *Hermitian LCD* if and only if

$$C \cap C^{\perp_h} = \{0\}.$$

In other words,

$$\mathbb{F}_q^\ell = C \oplus C^{\perp_h}.$$

The Hermitian version of Theorem 2.3 is stated and proven in [12].

**Proposition 2.5.** [12, Proposition 3.5] *A linear code  $C$  is a Hermitian LCD code if and only if  $G\overline{G}^\top$  is nonsingular.*

Now we will provide the necessary background for the linear programming bound.

**Definition 2.6.** Let  $C$  be a  $q$ -ary  $[n, k, d]$  linear code and let  $C^\perp$  be its dual code with parameters  $[n, n - k, d^\perp]$ . The weight distribution of  $C$  is the sequence  $\{A_i\}_{i=0}^n$ , where

$$A_i = \left| \{c \in C : \text{wt}(c) = i\} \right|.$$

Similarly, the weight distribution of  $C^\perp$  is the sequence  $\{B_i\}_{i=0}^n$ , where

$$B_i = \left| \{c' \in C^\perp : \text{wt}(c') = i\} \right|.$$

**Remark 2.7.** Since the zero codeword is the only codeword of weight zero, we have

$$A_0 = 1 \quad \text{and} \quad B_0 = 1.$$

Moreover, because the minimum distance of  $C$  is  $d$ , there are no nonzero codewords of weight less than  $d$ ; that is,

$$A_i = 0 \quad \text{for } 1 \leq i < d.$$

Similarly, for the dual code  $C^\perp$  with minimum distance  $d^\perp$ , it follows that

$$B_j = 0 \quad \text{for } 1 \leq j < d^\perp.$$

**Definition 2.8.** Given two positive integers  $n$  and  $q$ , the Krawtchouk polynomial of degree  $j$  is defined as

$$K_j^{n,q}(x) := \sum_{k=0}^j (-1)^k (q-1)^{j-k} \binom{x}{k} \binom{n-x}{j-k} \quad \text{for } 0 \leq j \leq n.$$

MacWilliams used Krawtchouk polynomials to relate the weight distribution  $\{A_i\}_{i=0}^n$  of a given binary code and the weight distribution  $\{B_i\}_{i=0}^n$  of its dual code. We will prove a  $p$ -ary version of the following identity in Lemma 3.3.

$$B_j = \frac{1}{|C|} \sum_{i=0}^n A_i K_j^{n,q}(i) \tag{2.1}$$

**Theorem 2.9.** [15, Theorem 2.6.4](Delsarte's Linear Programming Bound) Given an  $[n, k, d]_q$  code  $C$  over  $\mathbb{F}_q$  with weight distribution  $\{A_i\}_{i=0}^n$ , the linear programming bound for the size of  $C$  is given as

$$|C| \leq \max \left\{ \sum_{i=0}^n A_i \right\}$$

subject to the following conditions:

- $A_0 = 1$ ,
- $A_i = 0$ , for  $0 < i < d$ ,
- $A_i \geq 0$ , for  $d \leq i \leq n$ ,
- $\sum_{i=0}^n A_i K_j^{n,q}(i) \geq 0$  for  $0 \leq j \leq n$  by (2.1).



## CHAPTER 3

### EXTENDED LINEAR PROGRAMMING BOUND

In order to state and prove the LP bound for  $q$ -ary LCD codes, we need the well-known MacWilliams identities in the  $q$ -ary case. Since we mainly focus on binary and ternary LCD codes, we will derive the MacWilliams identities in the  $p$ -ary case for completeness.

**Lemma 3.1.** *Let  $C$  be linear code of length  $n$  and dimension  $k$  over  $\mathbb{F}_p$ . Let  $u, v \in \mathbb{F}_p^n$ . Let  $\xi$  be a  $p^{\text{th}}$  root of unity. Then,*

$$\sum_{u \in C} \xi^{\langle u, v \rangle} = \begin{cases} p^k, & v \in C^\perp, \\ 0, & v \notin C^\perp. \end{cases} \quad (3.1)$$

*Proof.* If  $v \in C^\perp$ , then we have  $\langle u, v \rangle = 0$ . This implies  $\sum_{u \in C} \xi^{\langle u, v \rangle} = \sum_{u \in C} 1 = p^k$ .

If  $v \notin C^\perp$ , then there exists a nonzero codeword  $u_0 \in C$  such that  $\langle u_0, v \rangle = a \neq 0$  and therefore  $\xi^{\langle u_0, v \rangle} = \xi^a$ . For an arbitrary codeword  $u \in C$ , if  $\langle u, v \rangle = 0$ , then we have  $\langle (u + u_0), v \rangle = a$ . Otherwise, if  $\langle (u + u_0), v \rangle = 0$ , then we set  $w := u + u_0$  and we have  $\langle (w + u_0), v \rangle = a$ . Let  $C = C_1 + \text{span}_{\mathbb{F}_p}(u_0)$ . We can rewrite Lemma 3.1 as

$$\sum_{u \in C} \xi^{\langle u, v \rangle} = \sum_{u_1 \in C_1} \sum_{\alpha \in \mathbb{F}_p} \xi^{\langle u_1 + \alpha u_0, v \rangle} = \sum_{u_1 \in C_1} \sum_{\alpha \in \mathbb{F}_p} \xi^{a\alpha} = \sum_{u_1 \in C_1} \frac{(\xi^a)^p - 1}{\xi^a - 1} = 0. \quad (3.2)$$

□

Let  $f : \mathbb{F}_q \rightarrow \mathbb{Z}_q$  any bijection with  $f(0) = 0 \in \mathbb{Z}_q$ . If  $\mathbf{c} = (c_0, c_1, \dots, c_{n-1}) \in \mathbb{F}_q^n$

and  $\mathbf{v} := (f(c_0), f(c_1), \dots, f(c_{n-1})) \in \mathbb{Z}_q^n$ , then we have  $wt(\mathbf{c}) = wt(\mathbf{v})$ . Also, one can extend the Euclidean inner product  $\langle \cdot, \cdot \rangle$  to  $n$  tuples over  $\mathbb{Z}_q$ .

**Lemma 3.2.** [15, Lemma 2.6.2] *Let  $\xi$  be a  $q^{\text{th}}$  root of unity and let  $u' \in \mathbb{Z}_q^n$  such that  $wt(u') = i$ . Then,*

$$\sum_{\substack{v' \in \mathbb{Z}_q^n \\ wt(v')=j}} \xi^{\langle u', v' \rangle} = K_j^{n,q}(i). \quad (3.3)$$

Now we are ready to state and prove the MacWilliams identities for a  $p$ -ary linear code  $C$  and its dual.

**Lemma 3.3 (MacWilliams).** *Let  $f$  be the identity map when  $q = p$ , so that  $u = u'$  and  $v = v'$ . Given an  $[n, k]$  code  $C$  over  $\mathbb{F}_p$ , let  $A_i$  and  $B_i$  be the weight distributions of  $C$  and  $C^\perp$ , respectively. Then, for any  $j \in \{0, 1, \dots, n\}$ , we have*

$$B_j = \frac{1}{p^k} \sum_{i=0}^n A_i K_j^{n,p}(i). \quad (3.4)$$

*Proof.* For  $j \in \{0, 1, \dots, n\}$ , we set  $V_j := \{v \in \mathbb{F}_p^n : wt(v) = j\}$ . Then, by Lemma 3.1, we have

$$\sum_{v \in V_j} \sum_{u \in C} \xi^{\langle u, v \rangle} = \sum_{v \in V_j \cap C^\perp} p^k = p^k \cdot B_j. \quad (3.5)$$

On the other hand, Lemma 3.2 implies

$$\sum_{u \in C} \sum_{v \in V_j} \xi^{\langle u, v \rangle} = \sum_{\substack{u \in C \\ wt(u)=i}} K_j^{n,p}(i) = \sum_{i=0}^n A_i K_j^{n,p}(i). \quad (3.6)$$

Since the left-hand sides of eqn. (3.5) and (3.6) are identical, we obtain

$$\begin{aligned} p^k \cdot B_j &= \sum_{i=0}^n A_i K_j^{n,p}(i) \\ \implies B_j &= \frac{1}{p^k} \sum_{i=0}^n A_i K_j^{n,p}(i). \end{aligned}$$

□

Note that, the generating function of the Krawtchouk polynomial of degree  $j$  is related with the given formula

$$\sum_{j=0}^n K_j^{n,q}(i) z^j = (1-z)^i (1+(q-1)z)^{n-i}.$$

The general MacWilliams identities in the  $q$ -ary case are given in terms of this generating function in Theorem 1 in [20].

The following result extends the LP bound in [9], which was given for binary LCD codes.

**Theorem 3.4** (Extended LP). *Let  $A_{LCD}(q; n, d)$  denote the maximal size of a  $q$ -ary LCD code of length  $n$  and minimum distance  $d$ . If  $\{A_0, A_1, \dots, A_n\}$  is the weight distribution of  $C$ , then*

$$A_{LCD}(q; n, d) \leq \max \left\{ \sum_{i=0}^n A_i \right\},$$

where the weight distribution of  $C$  is subject to the following conditions:

- i)  $A_0 = 1, A_1 = \dots = A_{d-1} = 0$  and  $A_i \geq 0$ , for  $d \leq i \leq n$ .
- ii)  $\sum_{i=1}^n A_i K_j^{n,q}(i) \geq -(q-1)^j \binom{n}{j}$ , for  $0 \leq j \leq n$ .
- iii)  $q^{k_0} A_j \leq \sum_{i=1}^n A_i \left[ (q-1)^j \binom{n}{j} - K_j^{n,q}(i) \right]$ , for any fixed  $k_0 \leq k$ , where  $q^k = \sum_{i=0}^n A_i$ .

*Proof.* The first item is straightforward. From eqn. (3.4), we obtain

$\frac{1}{q^k} \sum_{i=0}^n A_i K_j^{n,q}(i) \geq 0$ , since each  $B_j \geq 0$ , for  $j \in \{0, 1, \dots, n\}$ . This implies

$$\sum_{i=0}^n A_i K_j^{n,q}(i) \geq 0. \quad (3.7)$$

By substituting  $i = 0$  in Definition 2.8, we get

$$K_j^{n,q}(0) = (q-1)^j \binom{n}{j}. \quad (3.8)$$

We now combine eqn. (3.7) with eqn. (3.8) to obtain item ii) as follows.

$$\begin{aligned} \sum_{i=0}^n A_i K_j^{n,q}(i) &= A_0 K_j^{n,q}(0) + \sum_{i=1}^n A_i K_j^{n,q}(i) \geq 0 \\ &\implies \sum_{i=1}^n A_i K_j^{n,q}(i) \geq -A_0 K_j^{n,q}(0) \\ &\implies \sum_{i=1}^n A_i K_j^{n,q}(i) \geq -(q-1)^j \binom{n}{j}. \end{aligned}$$

To prove item iii), we will use the following fact that LCD codes must satisfy:

$$A_j + B_j \leq (q-1)^j \binom{n}{j}, \quad (3.9)$$

for any  $j \in \{0, 1, \dots, n\}$ . By substituting eqn. (3.4) in eqn. (3.9) above, we get

$$\begin{aligned} A_j + \frac{1}{q^k} \sum_{i=0}^n A_i K_j^{n,q}(i) &\leq (q-1)^j \binom{n}{j} \\ q^k A_j + \sum_{i=0}^n A_i K_j^{n,q}(i) &\leq q^k (q-1)^j \binom{n}{j} \\ q^k A_j &\leq \sum_{i=0}^n A_i (q-1)^j \binom{n}{j} - \sum_{i=0}^n A_i K_j^{n,q}(i) \\ q^k A_j &\leq \sum_{i=0}^n A_i \left[ (q-1)^j \binom{n}{j} - K_j^{n,q}(i) \right] \\ q^{k_0} A_j &\leq \sum_{i=1}^n A_i \left[ (q-1)^j \binom{n}{j} - K_j^{n,q}(i) \right], \end{aligned}$$

where the last inequality follows from  $K_j^{n,q}(0) = (q-1)^j \binom{n}{j}$ . Moreover, the fixed value  $k_0$  can be chosen from a known lower bound on the dimension  $k$  of  $C$  such as Varshamov lower bound given in Theorem 2.2 item 6 or Gilbert lower bound given in Theorem 2.2 item 5.

□

The following theorem improves Theorem 3.4 by introducing extra bounds on  $A_i$  and  $B_j$ .

**Theorem 3.5** (Improved LCD LP). *Let  $A_{LCD}(q; n, d)$  denote the maximal size of a  $q$ -ary LCD code  $C$  of length  $n$  and minimum distance  $d$  and let  $d_0^\perp$  denote the possible minimum distance of its dual code. If  $\{A_0, A_1, \dots, A_n\}$  is the weight distribution of  $C$ , then*

$$A_{LCD}(q; n, d) \leq \max \left\{ \sum_{i=0}^n A_i \right\},$$

where the weight distribution of  $C$  is subject to the following conditions:

- (i)  $A_0 = 1, \quad A_1 = \dots = A_{d-1} = 0, \quad A_i \geq 0 \quad \text{for } d \leq i \leq n,$
- (ii)  $\sum_{i=d}^n A_i K_j^{n,q}(i) = -(q-1)^j \binom{n}{j} \quad \text{for } 1 \leq j < d_0^\perp,$
- (iii)  $\sum_{i=d}^n A_i K_j^{n,q}(i) \geq -(q-1)^j \binom{n}{j} \quad \text{for } d_0^\perp \leq j \leq n,$
- (iv)  $A_j \leq (q-1)^j \binom{n}{j} \quad \text{for } d \leq j < d_0^\perp \text{ when } d_0^\perp > d,$
- (v)  $q^{k_0} A_j \leq \sum_{i=d}^n A_i \left[ (q-1)^j \binom{n}{j} - K_j^{n,q}(i) \right] \quad \text{for any fixed } k_0 \leq k$   
and  $\max(d_0^\perp, d) \leq j \leq n.$

*Proof.* The proof comes from the fact that  $B_j = 0$  where  $j \in \{0, 1, \dots, d_0^\perp\}$  and using eqn. (3.4) since  $d_0^\perp \leq d^\perp$ . To prove item ii)

$$\begin{aligned} \frac{1}{q^k} \sum_{i=0}^n A_i K_j^{n,q}(i) &= 0 \\ \sum_{i=1}^n A_i K_j^{n,q}(i) &= K_j^{n,q}(0) \\ \sum_{i=1}^n A_i K_j^{n,q}(i) &= -(q-1)^j \binom{n}{j}, \quad \text{from 3.8} \\ \sum_{i=d}^n A_i K_j^{n,q}(i) &= -(q-1)^j \binom{n}{j}, \quad \text{since } A_i = 0 \text{ when } i < d \end{aligned}$$

For item iii) and v), it is also trivial that we set the summation's lower bound of item ii) and iii) in Theorem 3.4 to  $d$  since  $A_i = 0$  when  $i < d$ .

For item iv), replace  $B_j$  in eqn. (3.9) with 0 when  $j < d_0^\perp$

□

**Remark 3.6.** Note that,  $d_0^\perp$  can be found using a lower bound as follows,

- Find  $k_0$  using a lower bound for the parameters  $n$  and  $d$ .
- Estimate an upper bound for  $C^\perp$  as  $k_{up}^\perp = n - k_0$ , it is logical since  $d_0^\perp$  and  $k_{up}^\perp$  are inversely related.
- Use the Gilbert Lower Bound to derive a lower bound on the minimum distance of the dual code  $d_0^\perp$  as  $\sum_{i=0}^{d_0^\perp-1} (q-1)^i \binom{n}{i} = \frac{q^n}{q^{k_{up}^\perp}} = q^{k_0}$ .

In the LP program, we have tested Theorem 3.5. Although it gives a slightly better tightened LP bound it increases the LP program run time significantly, so we didn't use it. However, Theorem 3.5 might yield better result larger code lengths.

### 3.1 Linear Programming Bound Program

Since our linear programming formulation operates on linear codes, each  $A_i$  for  $i \in \{0, \dots, n\}$  must take on integer values. Consequently, the problem becomes an instance of integer linear programming (ILP). To solve the ILP, we employ Gurobi Optimization's Mixed Integer Solver modules, with the implementation written in Python. Moreover, if a value is already known or if the computed upper and lower bounds coincide, the corresponding instance is skipped. For selecting the constant  $k_0$ , we utilize the Varshamov Lower Bound together with the Gilbert Lower Bound.

Table 3.1: ILP configuration parameters used in Gurobi Solver.

<b>Initial Settings</b>
Model = ILP with Maximization
Variable Definition = integer, lower bound as 0
Upper bound of $A_i = 0$ for $i \in \{1, \dots, d-1\}$
Upper bound of $A_i = (q-1)^i \binom{n}{i}$ for $i \in \{d, \dots, n\}$
Integer Feasibility Tolerance = $1 \times 10^{-6}$
Feasibility Tolerance = $10^{-3}$
Optimality Tolerance = $10^{-3}$
MIP Gap = $10^{-1}$
Quad = 1
ObjScale = -0.75
NumericFocus = 3

To compute the extended LP bound for LCD codes, we initially set the Gurobi parameters as detailed in Table 3.1. In practice, however, these initial settings do not always yield a feasible or optimal solution. Therefore, we implemented an iterative trial procedure in which solver parameters are systematically relaxed or modified whenever the model fails to meet feasibility conditions or when the computed bound does not satisfy our criteria.

Our ILP solver is executed within a loop that performs up to 10 trials, each with a 4-hours timeout. After each trial, the model is solved and its feasibility is assessed by

checking the computed bound against known upper and lower bounds. If the model is feasible and produces a valid bound, the solution is accepted; otherwise, the following parameter adjustments are made:

- **Trial 0:** Increase the `MIPFocus` parameter to 2.
- **Trial 1:** Set `MIPFocus` to 1 and adjust `ObjScale` to  $-0.5$ .
- **Trial 2:** Relax the integrality feasibility tolerance (`IntFeasTol`) to  $1 \times 10^{-4}$ , adjust `ObjScale` to  $-0.4$ , set `MIPFocus` back to 2, and increase `NumericFocus` to 2.
- **Trial 3:** Further relax the integrality tolerance to  $1 \times 10^{-2}$  and relax both the feasibility (`FeasibilityTol`) and optimality (`OptimalityTol`) tolerances to  $1 \times 10^{-2}$ ; simultaneously, adjust `ObjScale` to  $-0.25$  and reduce `NumericFocus` to 1.
- **Trial 4:** Increase the integrality tolerance to  $1 \times 10^{-1}$ , set `ObjScale` to  $-0.1$ , and switch `MIPFocus` to 1.
- **Trial 5:** Maintain `IntFeasTol` =  $1 \times 10^{-1}$ , adjust `ObjScale` to 0, and keep `MIPFocus` at 1.
- **Trial 6:** Retain the integrality tolerance at  $1 \times 10^{-1}$  and `ObjScale` at  $-0.1$ , but change `MIPFocus` to 2.
- **Trial 7:** Continue with `IntFeasTol` =  $1 \times 10^{-1}$  and `ObjScale` at  $-0.1$  while increasing `MIPFocus` to 3.
- **Trial 8:** Reduce the integrality tolerance to  $1 \times 10^{-2}$  while keeping `ObjScale` at  $-0.1$ .
- **Trial 9:** Finally, relax the integrality tolerance further to  $1 \times 10^{-3}$  and reset `ObjScale` to  $-0.25$ .

These parameter adjustments are designed to balance the numerical precision required for feasibility with the computational efficiency of the solver. Relaxing the integrality and feasibility tolerances helps overcome numerical difficulties arising from a wide

range of coefficient values, while adjustments to the objective scaling and MIP focus parameters guide the branch-and-bound process more effectively toward feasible regions.

By iteratively relaxing and fine-tuning these settings, our approach increases the likelihood of obtaining a feasible and tight bound for the LCD codes under investigation. This trial-based strategy is essential for addressing the inherent complexity of the ILP formulation and has proven effective in our computational experiments.

### 3.2 LP Tables

In the table, an asterisk (\*) indicates skipped values, and an upward arrow (↑) marks cases where the LP program was unable to determine a tighter upper bound than known upper bounds. For the algebraic upper bound calculation, the minimum of the Elias, sphere packing, Plotkin, and Singleton upper bounds is used, from the SageMath's library [23].

Table 3.2: Binary LCD Upper Bounds on Dimension for  $2 \leq n \leq 30$  and  $1 \leq d \leq 30$

$n \setminus d$	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30		
2	2*	0*																														
3	3*	2*	1*																													
4	4*	2*	1*	0*																												
5	5*	4*	2*	1*	1*																											
6	6*	4*	3	2	1*	0*																										
7	7*	6*	4	2*	1*	1*	1*																									
8	8*	6*	4	3	2*	1*	1*	0*																								
9	9*	8*	5*	3*	2	2*	1*	1*	1*																							
10	10*	8*	6	5	3*	2*	1*	1*	0*																							
11	11*	10*	7*	5*	3*	2*	2	1*	1*	1*																						
12	12*	10*	8*	5*	5	3*	2*	2	1*	1*	0*																					
13	13*	12*	9*	7	5*	3*	3	2*	1*	1*	1*	0*																				
14	14*	12*	10*	9	5*	6	3*	3	2*	1*	1*	1*	0*																			
15	15*	14*	11*	10	8	5*	3*	4	2	2*	1*	1*	1*	1*																		
16	16*	14*	11*	10*	8*	6*	5	3*	2	2*	1*	1*	1*	1*	0*																	
17	17*	16*	12*	10*	9*	8*	5*	4*	3*	2*	2*	1*	1*	1*	1*	1*																
18	18*	16*	13*	12*	9*	8*	6*	4*	3*	3	2*	2*	1*	1*	1*	1*	0*															
19	19*	18*	14*	12*	10*	9*	7*	6*	4*	3*	2	2*	1*	1*	1*	1*	1*	1*														
20	20*	18*	15*	14*	11*	10*	7*	6*	5*	4*	3	2	2*	1*	1*	1*	1*	1*	0*													
21	21*	20*	16*	14*	12*	10*	8*	7*	5*	4*	3*	3	2	2*	1*	1*	1*	1*	1*	1*	0*											
22	22*	20*	17*	16*	13*	12*	9*	8*	6*	5*	3*	3	2	2*	1*	1*	1*	1*	1*	1*	1*	0*										
23	23*	22*	18*	16*	13*	12*	10*	8*	7*	6*	4*	3*	2	2*	2*	1*	1*	1*	1*	1*	1*	1*	0*									
24	24*	22*	19*	18*	14*	13*	11*	10*	7*	6*	5*	4*	3*	2	2*	2*	1*	1*	1*	1*	1*	1*	1*	0*								
25	25*	24*	20*	18*	15*	14*	12*	10*	8*	7*	5*	4*	3*	2	2*	2*	1*	1*	1*	1*	1*	1*	1*	1*	0*							
26	26*	24*	21*	20*	16*	14*	13*	12*	9*	8*	6*	5*	4*	3*	2	2*	2*	1*	1*	1*	1*	1*	1*	1*	1*	0*						
27	27*	26*	22	20*	17*	16*	13*	12*	10*	8*	7*	6*	4*	3*	2	2*	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*					
28	28*	26*	23	21*	18*	16*	14*	13*	12	10*	7*	6*	5*	4*	3*	2	2*	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*				
29	29*	28*	24	22*	19*	18*	16	14*	13	10*	8*	7*	5*	4*	3*	2	2*	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*			
30	30*	28*	25	23*	20*	18*	17	14*	14	10*	9*	8*	6*	5*	3*	2	2*	2*	2*	2*	2*	1*	1*	1*	1*	1*	1*	1*	1*	0*		

Table 3.3: Binary LCD Upper Bounds on Dimension for  $31 \leq n \leq 60$  and  $1 \leq d \leq 30$

$n \setminus d$	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
31	31*	30*	26	24*	21	20*	18	14*	15	10*	9*	8*	7*	6*	4*	5	3*	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*
32	32*	30*	26*	24*	22	20*	19	18	16	11*	10*	9*	7*	6*	5*	4*	3*	3	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*
33	33*	32*	27*	26*	23	22*	20	19	17	12*	12	10*	8*	7*	5*	4*	4	3*	2	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*
34	34*	32*	28*	26*	24	22*	21	20	17	17	12*	10*	10	8*	6*	5*	4*	3*	3	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*
35	35*	34*	29*	28*	25	24	21	21	18	14*	15	12*	11	8*	7*	6*	6	4*	3*	3	2	2*	2	1*	1*	1*	1*	1*	1*	1*
36	36*	34*	30*	28*	26	23*	22	21	19	18	16	12*	11	8*	7*	5*	4*	4*	3*	3	2	2	2*	2	1*	1*	1*	1*	1*	1*
37	37*	36*	31*	30*	27	26	23	22	20	16*	17	16	13	12	8*	7*	5*	4*	4	3*	3	2	2	2*	1*	1*	1*	1*	1*	1*
38	38*	36*	32*	30*	28	27	24	23	21	20	17	17	14	10*	11	8*	6*	5*	4*	4	3*	2	2	2	2*	1*	1*	1*	1*	1*
39	39*	38*	33*	32*	29	28	25	24	22	21	18	17	15	14	11	8*	7*	6*	6	4*	4	3*	2	2	2	2*	1*	1*	1*	1*
40	40*	38*	34*	32*	30	29	26	25	23	22	19	18	15	14	11	8*	7*	6*	5*	4*	3	3*	2	2	2	2*	1*	1*	1*	1*
41	41*	40*	35*	34*	31	28*	27	23*	23	20*	20	19	16	15	13	9*	8*	7*	6*	4*	4	3*	3	2	2	2*	2	1*	1*	1*
42	42*	40*	36*	34*	32	29*	28	24*	24	20*	21	20	17	16	14	10*	9*	8*	7*	6*	4*	4	3*	3	2	2	2*	2	1*	1*
43	43*	42*	37*	36*	32	30*	29	28	25	21*	22	21	18	14*	15	13	11	8*	7*	6*	6	4*	4	3*	3	2	2	2*	1*	1*
44	44*	42*	38*	36*	33	30*	30	26*	26	25	23	22	19	18	15	12	9*	9	6*	5*	4*	4	3*	2	2	2	2*	2	1*	1*
45	45*	44*	39*	38*	34	32*	30	30	27	26	24	23	20	16*	16	14	13	12	10	7*	5*	4*	4	3*	2	2	2	2*	2	1*
46	46*	44*	40*	38*	35	32*	31	28*	28	27	25	24	21	20	17	16	14	13	11	7*	6*	5*	4*	4	3*	3	2	2	2*	2
47	47*	46*	41*	40*	36	34*	32	31	29	28	25	25	22	21	18	17	15	14	11	11	8	6*	6	4*	3	3*	2	2	2	2*
48	48*	46*	42*	40*	37	34*	33	30*	30	29	26	25	23	22	19	18	15	15	11	10	8	6*	5*	4*	4	3*	3	2	2	2
49	49*	48*	43*	42*	38	36*	34	30*	30	30	27	26	23	23	20	19	16	15	13	12	10	9	6*	7	4*	4	3*	3	2	2
50	50*	48*	44*	42*	39	36*	35	31*	31	30	28	27	24	23	21	20	17	16	14	13	10	10	8	6*	5	4*	3*	3	2	2
51	51*	50*	45*	44*	40	39	36	35	32	31	29	29	25	24	22	21	18	17	15	14	11	10	8	8	5*	4*	3	3*	2	2
52	52*	50*	46*	45	41	40	36	36	33	32	30	29	26	25	23	22	19	18	16	15	12	11	9	8	5*	4*	3	3*	2	2
53	53*	52*	47*	46*	41	41	38	37	34	33	31	30	27	23	23	20	19	16	16	13	12	9	9	7	5*	4*	4	3*	3	3
54	54*	52*	48*	47	43	42	39	38	35	34	31	31	28	27	24	23	20	20	17	16	13	13	10	8	5*	5	4*	3	3*	3
55	55*	54*	49*	48*	43	43	40	39	36	35	32	31	29	28	25	24	21	20	18	17	14	13	11	10	8	5*	4*	3	3*	3
56	56*	54*	50*	49	45	44	41	40	37	36	33	32	30	29	26	25	22	21	19	18	15	14	12	11	9	8	5*	4*	4	3
57	57*	56*	51*	50*	46	45	41	40	38	37	34	33	31	30	27	26	23	22	20	19	16	15	13	12	9	9	7	5*	4*	4
58	58*	56*	52*	51	47	46	43	41	39	38	35	34	32	31	28	27	24	23	20	20	17	16	13	13	10	9	8	5*	5	4*
59	59*	58*	53*	52	48	47	43	42	39	39	36	35	32	32	29	28	25	24	21	20	18	17	14	13	11	10	8	8	5*	4*
60	60*	58*	54*	51	49	48	44	43	40	39	37	36	33	32	29	29	26	25	22	21	19	18	15	14	12	11	9	8	5*	4*

Table 3.4: Binary LCD Upper Bounds on Dimension for  $31 \leq n \leq 60$  and  $31 \leq d \leq 60$

$n \setminus d$	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	
31	1*																														
32	1*	0*																													
33	1*	1*	1*																												
34	1*	1*	1*	0*																											
35	1*	1*	1*	1*	1*																										
36	1*	1*	1*	1*	1*	0*																									
37	1*	1*	1*	1*	1*	1*	1*																								
38	1*	1*	1*	1*	1*	1*	1*	0*																							
39	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*																					
40	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*																				
41	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*																			
42	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*																		
43	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*																	
44	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*																
45	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*															
46	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*														
47	2	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*													
48	2*	2	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*												
49	2*	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*											
50	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*										
51	2	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*									
52	2	2	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*								
53	2	2	2	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*							
54	2	2	2	2	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*						
55	3	2	2	2	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*					
56	3*	3	2	2	2	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*			
57	3*	3	2	2	2	2	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*	
58	3	3*	2	2	2	2	2	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*
59	4	3	3*	2	2	2	2	2	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*
60	4	4	3*	3	2	2	2	2	2	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*

Table 3.5: Ternary LCD Upper Bounds on Dimension for  $2 \leq n \leq 25$  and  $1 \leq d \leq 25$

$n \setminus d$	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	
2	2*	1*																								
3	3*	1*	0*																							
4	4*	3*	2	1*																						
5	5*	4*	2*	1*	1*																					
6	6*	4*	3*	2*	1*	0*																				
7	7*	6*	4*	3*	2*	1*	1*																			
8	8*	7*	5*	4*	2*	2	1*	1*																		
9	9*	7*	6*	4*	3*	2*	1*	1*	0*																	
10	10*	9*	7*	5*	4*	3*	2*	1*	1*	1*																
11	11*	10*	7*	6*	5*	3*	2*	2	1*	1*	1*															
12	12*	10*	8*	7*	6*	6	3*	2*	2	1*	1*	0*														
13	13*	12*	9*	8*	7*	6	5	3*	2*	1*	1*	1*	1*													
14	14*	13*	10*	9*	8*	7	6	3*	3	2*	1*	1*	1*	1*												
15	15*	13*	11*	10*	9	8	7	5	3*	2*	2	1*	1*	1*	0*											
16	16*	15*	12*	11*	10	9	7	6	5	3*	2*	2	1*	1*	1*	1*										
17	17*	16*	13*	12*	11	10	8	7	6	5	3*	2*	1*	1*	1*	1*	1*									
18	18*	16*	14*	13*	12	11	9	8	7	6	3*	3	2*	1*	1*	1*	1*	0*								
19	19*	18*	15*	14*	12	12	10	9	8	7	5	3*	2*	2	1*	1*	1*	1*	1*							
20	20*	19*	16*	14*	13	12	10*	10	8	7	6	5	3*	2*	2	1*	1*	1*	1*	1*						
21	21*	19*	17*	15*	14	13	12	11	9	8	7	6	5	3*	2*	1*	1*	1*	1*	0*						
22	22*	21*	18*	16*	15	14	13	12	10	9	8	7	5	3*	3	2*	1*	1*	1*	1*	1*					
23	23*	22*	19*	17*	16	15	14	13	11	10	9	7	6	5	3*	2*	2	1*	1*	1*	1*	1*				
24	24*	22*	20*	18*	17	16	15	14	12	11	10	8	7	6	3*	3	2*	2	1*	1*	1*	1*	1*	0*		
25	25*	24*	21*	19*	18	17	15	15	13	12	10	9	8	7	5	3*	3	2*	2	1*	1*	1*	1*	1*	1*	1*

Table 3.6: Ternary LCD Upper Bounds on Dimension for  $26 \leq n \leq 50$  and  $1 \leq d \leq 25$

$n \setminus d$	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
26	26*	25*	22*	20*	19	18	16	15	14	13	11	10	9	7	6	5	3*	3	2*	1*	1*	1*	1*	1*	1*
27	27*	25*	23*	21*	20	19	17	16	15	14	12	11	10	8	7	6	3*	4	2*	2	1*	1*	1*	1*	1*
28	28*	27*	24*	22*	21	20	18	17	16	15	13	12	10	9	8	7	5	3*	3	2*	2	1*	1*	1*	1*
29	29*	28*	25*	23*	22	21	19	18	17	16	14	13	11	10	9	8	6	5	3*	3	2*	1*	1*	1*	1*
30	30*	28*	26*	24*	23	22	20	19	18	17	15	14	12	11	10	8	7	6	5	3*	2	2*	1*	1*	1*
31	31*	30*	27*	25*	24	23	21	20	18	17	16	15	13	12	11	9	8	7	5	3*	3	2*	2	1*	1*
32	32*	31*	28*	26*	25	24	22	21	19	18	17	16	14	13	12	10	9	8	6	5	3*	3	2*	2	1*
33	33*	31*	29*	27*	25	25	23	22	20	19	18	17	15	14	12	11	10	8	7	6	5	3*	2	2*	1*
34	34*	33*	30*	28*	26	25	24	23	21	20	19	18	16	15	13	12	11	9	8	7	5	3*	3	2	2*
35	35*	34*	31*	29*	27	26	24	24	22	21	19	18	17	16	14	13	11	10	9	8	6	5	3*	3	2*
36	36*	34*	32*	30*	28	27	25	24	23	22	20	19	18	17	15	14	12	11	10	8	7	6	5	3*	2
37	37*	36*	32*	31*	29	28	26	25	24	23	21	20	19	18	16	15	13	12	11	9	8	7	5	3*	3
38	38*	37*	33*	32*	30	29	27	26	25	24	22	21	19	18	17	16	14	13	11	10	9	8	6	5	3*
39	39*	37*	34*	33*	31	30	28	27	26	25	23	22	20	19	18	17	15	14	12	11	10	8	7	6	5
40	40*	39*	35*	34*	32	31	29	28	26	26	24	23	21	20	19	17	16	15	13	12	11	9	8	7	5
41	41*	40*	36*	35*	33	32	30	29	27	26	25	24	22	21	20	18	17	16	14	13	11	10	9	8	6
42	42*	40*	37*	36*	34	33	31	30	28	27	26	25	23	22	20	19	18	17	15	14	12	11	10	8	7
43	43*	42*	38*	37*	35	34	32	31	29	28	27	26	24	23	21	20	19	17	16	15	13	12	11	9	8
44	44*	43*	39*	38*	36	35	33†	33	30	29	28	27	25	24	22	21	20	18	17	16	14	13	11	10	9
45	45*	43*	40*	39*	37†	37†	34†	34†	31†	31†	29	28	26	25	23	22	20	19	18	17	15	14	12	11	9
46	46*	45*	41*	40*	38†	38†	35†	34†	32†	32†	29	29	27	26	24	23	21	20	19	17	16	14	13	12	10
47	47*	46*	42*	41*	39†	39†	36†	35†	33†	33†	30†	30†	28	27	25	24	22	21	20	18	17	15	14	12	11
48	48*	46*	43*	42*	40†	39†	37†	36†	34†	34†	31†	31†	29†	28	26	25	23	22	20	19	18	16	15	13	12
49	49*	48*	44*	43*	41†	40†	38†	37†	35†	34†	32†	32†	30†	29†	27	26	24	23	21	20	19	17	16	14	13
50	50*	49*	45*	44*	42†	41†	39†	38†	36†	35†	33†	33†	31†	30†	28	27	25	24	22	21	20	18	17	15	14

Table 3.7: Ternary LCD Upper Bounds on Dimension for  $26 \leq n \leq 50$  and  $26 \leq d \leq 50$

$n \setminus d$	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50		
26	1*																										
27	1*	0*																									
28	1*	1*	1*																								
29	1*	1*	1*	1*																							
30	1*	1*	1*	1*	0*																						
31	1*	1*	1*	1*	1*	1*																					
32	1*	1*	1*	1*	1*	1*	1*																				
33	1*	1*	1*	1*	1*	1*	1*	0*																			
34	1*	1*	1*	1*	1*	1*	1*	1*	1*																		
35	2	1*	1*	1*	1*	1*	1*	1*	1*	1*																	
36	2*	2	1*	1*	1*	1*	1*	1*	1*	1*	1*																
37	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*															
38	3	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*														
39	3*	3	2*	2	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*													
40	3*	4	2	2*	2	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*												
41	5	3*	3	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*											
42	6	5	3*	3	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*										
43	7	6	5	3*	2	2*	2	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*									
44	7	6	5	3*	3	2	2*	2	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*								
45	8	7	6	5	3*	3	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*							
46	9	8	6	6	5	3*	2	2	2*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*						
47	10	9	7	6	5	3*	3	2	2*	2	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*					
48	11	9	8	7	6	5	3*	3	2	2*	2	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	0*				
49	12	10	9	8	6	6	5	3*	3	2	2*	2	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*			
50	12	11	10	9	7	6	5	3*	3	2	2*	2	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*	1*		

## CHAPTER 4

### LINEAR ALGEBRAIC CONSTRUCTIONS OF LCD CODES

In this chapter, we focus on the construction of new LCD codes from the known ones. For this, we use and generalize some known results in the literature. First, we need to fix some notation. Notice that if  $C$  is an LCD code over  $\mathbb{F}_q$  with  $d^\perp = 1$ , then by Theorem 2.1 we have  $G = (\mathbf{0}|G')$  for some zero matrix  $\mathbf{0}$  of suitable size (say,  $k \times r$  with  $r \geq 1$ ). In this case, if  $C$  is LCD and  $C'$  is the code of length  $n-r$  and dimension  $k$  with generator matrix  $G'$ , then  $C'$  is also LCD. Conversely, if  $C'$  is LCD, then  $C$  is also LCD. Excluding these cases, we rely on Theorems 2.1 and 2.3 and assume that  $d \geq 2$  and  $d^\perp \geq 2$  in the following result. What remains is to recall that if  $C_1$  and  $C^1$  denote the shortened and the punctured codes of  $C$  on the first coordinate, respectively, then we have  $(C_1)^\perp = (C^\perp)^1$  and  $(C^1)^\perp = (C^\perp)_1$  (see [15, Theorem 1.5.57]). We are now ready to generalize the result given in [7, Lemma 2] for binary codes to  $q$ -ary setup.

**Lemma 4.1.** *If  $C$  is a  $q$ -ary LCD code of length  $n$  with  $d \geq 2$  and  $d^\perp \geq 2$ , then exactly one of the codes  $C_1$  and  $C^1$  is also LCD.*

*Proof.* Since  $\mathbb{F}_q^n = C \oplus C^\perp$ , we have  $(1, 0, \dots, 0) = (0, v) + (1, -v)$ , where  $v \in \mathbb{F}_q^{n-1}$  such that  $(0, v) \in C$  or  $(0, v) \in C^\perp$ . Let  $B_1 = (C^\perp)_1 = (C^1)^\perp$  and  $B^1 = (C^\perp)^1 = (C_1)^\perp$ . There are two possibilities:

- $v \in C_1$ , which implies  $(0, v) \in C$  and  $(1, -v) \in C^\perp$ .
- $v \in C^1$ , which implies  $(0, v) \in C^\perp$  and  $(1, -v) \in C$ .

1. If  $v \in C_1$ , then  $(1, -v) \in C^\perp$  implies  $-v \in B^1$  and therefore  $v \in B^1 = (C_1)^\perp$ .

Hence,  $C_1$  is not LCD. Suppose that  $C^1$  is not LCD either. Let  $w \in C^1 \cap B_1$ . Then,  $(0, w) \in C^\perp$  and  $(1, -w) \in C$ . Note that if  $v = w$ , then  $(0, w) \in C \cap C^\perp$ , which forces  $v = w = 0$ , but this contradicts  $d \geq 2$  as  $(1, -w) \in C$ . Hence,  $v \neq w$  and

$$(1, 0, \dots, 0) = \underbrace{(0, v)}_{\in C} + \underbrace{(1, -v)}_{\in C^\perp} = \underbrace{(0, w)}_{\in C^\perp} + \underbrace{(1, -w)}_{\in C}$$

yields two different representations of  $(1, 0, \dots, 0)$ , which is a contradiction. Therefore,  $C^1$  should be LCD.

2. If  $v \in B_1$ , then  $(1, -v) \in C$  implies  $-v \in C^1$  and therefore  $v \in C^1$ . Hence,  $C^1$  is not LCD. Suppose that  $C_1$  is not LCD either. Let  $w \in C_1 \cap B^1$ . Then,  $(0, w) \in C$  and  $(1, -w) \in C^\perp$ . Note that if  $v = w$ , then  $(0, w) \in C \cap C^\perp$ , which forces  $v = w = 0$ , but this contradicts  $d^\perp \geq 2$  as  $(1, -w) \in C^\perp$ . Hence,  $v \neq w$  and

$$(1, 0, \dots, 0) = \underbrace{(0, v)}_{\in C^\perp} + \underbrace{(1, -v)}_{\in C} = \underbrace{(0, w)}_{\in C} + \underbrace{(1, -w)}_{\in C^\perp}$$

yields two different representations of  $(1, 0, \dots, 0)$ , which is a contradiction. Therefore,  $C_1$  should be LCD.

□

The proposition below is proven for binary LCD codes in [7, Proposition 4]. We generalize it to  $q$ -ary case as follows.

**Proposition 4.2.** *Let the  $C$  be  $q$ -ary  $[n, k, d]_q$  code with  $k \times n$  generator matrix  $G$ , where  $q = p^m$  for some prime  $p$  and  $n \in \mathbb{Z}^+$ . We define the  $k \times (p + n)$  matrix  $G' = \begin{pmatrix} v^\top & v^\top & \dots & v^\top & G \end{pmatrix}$ , where  $v \in \mathbb{F}_q^k$ . Let  $C'$  be the  $q$ -ary code generated by the rows of  $G'$ . Then  $C$  is LCD if and only if  $C'$  is LCD.*

*Proof.* For  $x, y \in C$ , consider  $x' = \underbrace{(a, a, \dots, a, x)}_{p \text{ times}}$  and  $y' = \underbrace{(b, b, \dots, b, y)}_{p \text{ times}} \in C'$ , for some  $a, b \in \mathbb{F}_q$ .

Then we have  $\langle x', y' \rangle = p \cdot (a \cdot b) + \langle x, y \rangle = \langle x, y \rangle \Rightarrow G' \cdot G'^T = G \cdot G^T$ . □

In the next two theorems, we provide extensions of Theorem 3.1 given in [13] and Theorems 3.5 and 3.10 given in [22].

**Theorem 4.3** (Extended Construction Method 1). *Let  $C$  be an arbitrary LCD  $[n, k]$  code with generator matrix  $G$  over  $\mathbb{F}_q$  with rows  $r_1, r_2, \dots, r_k \in \mathbb{F}_q^n$ . Let  $x = (x_1, x_2, \dots, x_n) \in \mathbb{F}_q^n \setminus \{0\}$  and let  $r > 1$  be a positive integer such that there exists  $a = (a_1, a_2, \dots, a_r), b = (b_1, b_2, \dots, b_r) \in \mathbb{F}_q^r$  satisfying  $\langle a, a \rangle + \langle x, x \rangle \neq 0$ ,  $\langle b, b \rangle = 0$  and  $\langle b, a \rangle + 1 = 0$  when  $x \notin C^\perp$ . Let  $C(x, a, b)$  be the a code with the following generator matrix:*

$$G(x, a, b) = \begin{pmatrix} a_1 & a_2 & \cdots & a_r & x_1 & x_2 & \cdots & x_n \\ b_1 \langle x, r_1 \rangle & b_2 \langle x, r_1 \rangle & \cdots & b_r \langle x, r_1 \rangle & & & & \\ \vdots & & \vdots & \vdots & & & & \\ b_1 \langle x, r_k \rangle & b_2 \langle x, r_k \rangle & \cdots & b_r \langle x, r_k \rangle & & & & G \end{pmatrix} = \begin{pmatrix} a & x \\ B & G \end{pmatrix}$$

Then  $C(x, a, b)$  is an LCD  $[n+r, k+1]$  code over  $\mathbb{F}_q$ .

*Proof.* We will show that  $G(x, a, b) \cdot G(x, a, b)^\top$  is nonsingular. We have

$$\begin{aligned} G(x, a, b) \cdot G(x, a, b)^\top &= \begin{pmatrix} a & x \\ B & G \end{pmatrix} \cdot \begin{pmatrix} a^\top & B^\top \\ x^\top & G^\top \end{pmatrix} \\ &= \begin{pmatrix} \langle a, a \rangle + \langle x, x \rangle & a \cdot B^\top + x \cdot G^\top \\ B \cdot a^\top + G \cdot x^\top & B \cdot B^\top + G \cdot G^\top \end{pmatrix}, \end{aligned}$$

where

$$B = \begin{pmatrix} b_1 \langle x, r_1 \rangle & b_2 \langle x, r_1 \rangle & \cdots & b_r \langle x, r_1 \rangle \\ \vdots & & \ddots & \vdots \\ b_1 \langle x, r_k \rangle & b_2 \langle x, r_k \rangle & \cdots & b_r \langle x, r_k \rangle \end{pmatrix}.$$

First, we will show that  $a \cdot B^\top + x \cdot G^\top = B \cdot a^\top + G \cdot x^\top = 0$ . We consider

$$\begin{aligned}
a \cdot B^\top &= \begin{pmatrix} a_1 & a_2 & \cdots & a_r \end{pmatrix} \cdot \begin{pmatrix} b_1 \langle x, r_1 \rangle & b_1 \langle x, r_2 \rangle & \cdots & b_1 \langle x, r_k \rangle \\ \vdots & & \ddots & \vdots \\ b_r \langle x, r_1 \rangle & b_r \langle x, r_2 \rangle & \cdots & b_r \langle x, r_k \rangle \end{pmatrix} \\
&= \begin{pmatrix} \langle x, r_1 \rangle \cdot \langle b, a \rangle & \langle x, r_2 \rangle \cdot \langle b, a \rangle & \cdots & \langle x, r_k \rangle \cdot \langle b, a \rangle \end{pmatrix} \\
&= \langle b, a \rangle \cdot \begin{pmatrix} \langle x, r_1 \rangle & \langle x, r_2 \rangle & \cdots & \langle x, r_k \rangle \end{pmatrix}.
\end{aligned}$$

On the other hand,

$$x \cdot G^\top = \begin{pmatrix} x_1 & x_2 & \cdots & x_n \end{pmatrix} \cdot \begin{pmatrix} r_{11} & r_{21} & \cdots & r_{k1} \\ r_{12} & r_{22} & \cdots & r_{k2} \\ \vdots & \vdots & \ddots & \vdots \\ r_{1n} & r_{2n} & \cdots & r_{kn} \end{pmatrix} = \begin{pmatrix} \langle x, r_1 \rangle & \langle x, r_2 \rangle & \cdots & \langle x, r_k \rangle \end{pmatrix}.$$

Hence, we have

$$a \cdot B^\top + x \cdot G^\top = (B \cdot a^\top + G \cdot x^\top)^\top = (\langle b, a \rangle + 1) \cdot \begin{pmatrix} \langle x, r_1 \rangle & \langle x, r_2 \rangle & \cdots & \langle x, r_k \rangle \end{pmatrix} = 0,$$

since either we have  $x \in C^\perp$  and each  $\langle x, r_i \rangle = 0$ , or  $x \in C \setminus \{0\}$  and  $\langle b, a \rangle + 1 = 0$ .

Next, we consider  $B \cdot B^\top + G \cdot G^\top$ , where  $G \cdot G^\top$  is known to be nonsingular as  $C$  is LCD. Using the condition  $\langle b, b \rangle = 0$ , we obtain

$$\begin{aligned}
B \cdot B^\top &= \begin{pmatrix} b_1 \langle x, r_1 \rangle & b_2 \langle x, r_1 \rangle & \cdots & b_r \langle x, r_1 \rangle \\ \vdots & & \ddots & \vdots \\ b_1 \langle x, r_k \rangle & b_2 \langle x, r_k \rangle & \cdots & b_r \langle x, r_k \rangle \end{pmatrix} \cdot \begin{pmatrix} b_1 \langle x, r_1 \rangle & b_1 \langle x, r_2 \rangle & \cdots & b_1 \langle x, r_k \rangle \\ \vdots & & \ddots & \vdots \\ b_r \langle x, r_1 \rangle & b_r \langle x, r_2 \rangle & \cdots & b_r \langle x, r_k \rangle \end{pmatrix} \\
&= \begin{pmatrix} b_1 \langle x, r_1 \rangle \cdot b_1 \langle x, r_1 \rangle + b_2 \langle x, r_1 \rangle \cdot b_2 \langle x, r_1 \rangle + \cdots + b_r \langle x, r_1 \rangle \cdot b_r \langle x, r_1 \rangle & \cdots \\ \vdots & \\ b_1 \langle x, r_k \rangle \cdot b_1 \langle x, r_k \rangle + b_2 \langle x, r_k \rangle \cdot b_2 \langle x, r_k \rangle + \cdots + b_r \langle x, r_k \rangle \cdot b_r \langle x, r_k \rangle & \cdots \end{pmatrix} \\
&= \begin{pmatrix} \langle b, b \rangle \langle x, r_1 \rangle \langle x, r_1 \rangle & \langle b, b \rangle \langle x, r_1 \rangle \langle x, r_2 \rangle & \cdots & \langle b, b \rangle \langle x, r_1 \rangle \langle x, r_k \rangle \\ \vdots & & & \\ \langle b, b \rangle \langle x, r_k \rangle \langle x, r_1 \rangle & \langle b, b \rangle \langle x, r_k \rangle \langle x, r_2 \rangle & \cdots & \langle b, b \rangle \langle x, r_k \rangle \langle x, r_k \rangle \end{pmatrix} = 0.
\end{aligned}$$

Therefore, we get

$$G(x, a, b) \cdot G(x, a, b)^\top = \begin{pmatrix} \langle a, a \rangle + \langle x, x \rangle & 0 \\ 0 & G \cdot G^\top \end{pmatrix}.$$

Since  $G \cdot G^\top$  is nonsingular and  $\langle a, a \rangle + \langle x, x \rangle \neq 0$ , the matrix  $G(x, a, b) \cdot G(x, a, b)^\top$  is nonsingular, and hence  $C(x, a, b)$  is an LCD code.  $\square$

**Remark 4.4.** Observe that, when  $x \notin C^\perp$  and  $x$  is nonzero, the condition  $\langle a, b \rangle + 1 = 0$  implies that the vector  $b$  cannot be the zero vector even though  $\langle b, b \rangle = 0$ .

Moreover, for any prime  $p$ , the case  $r = 1$  is impossible. To see this, assume that  $r = 1$ . Then,  $\langle b, b \rangle = b^2$  implies that  $b = 0$ . However, this contradicts the condition  $\langle a, b \rangle + 1 = 0$ .

In the particular case when  $\text{char}(\mathbb{F}_q) = p = 3$ , we must have  $r > 2$ . If we assume that  $r = 2$ , then having  $\langle b, b \rangle = 0 = b_1^2 + b_2^2$  again forces  $b = (0, 0)$  and leads to the same contradiction

The following corollary is a special case when we take  $r = p$ .

**Corollary 4.5.** *Let  $C$  be a  $q$ -ary LCD  $[n, k]$  code with generator matrix  $G$ . Let  $x \in \mathbb{F}_q^n$  so that*

(i)  $\langle x, x \rangle + 1 \neq 0$  and we set

$$G_1(x) = \begin{pmatrix} 1 & 0 & \cdots & 0 & x_1 & \cdots & x_n \\ -\langle x, r_1 \rangle & -\langle x, r_1 \rangle & \cdots & -\langle x, r_1 \rangle & & & \\ & & \vdots & & & G & \\ -\langle x, r_k \rangle & -\langle x, r_k \rangle & \cdots & -\langle x, r_k \rangle & & & \end{pmatrix},$$

$\underbrace{\hspace{15em}}_{p \text{ times}}$

(ii) or  $\langle x, x \rangle + 3 \neq 0$  and we set

$$G_2(x) = \begin{pmatrix} 1 & 1 & \cdots & 2 & x_1 & \cdots & x_n \\ -\langle x, r_1 \rangle & -\langle x, r_1 \rangle & \cdots & -\langle x, r_1 \rangle & & & \\ & & \vdots & & & G & \\ -\langle x, r_k \rangle & -\langle x, r_k \rangle & \cdots & -\langle x, r_k \rangle & & & \end{pmatrix}.$$

$\underbrace{\hspace{15em}}_{p \text{ times}}$

Then, both  $G_1(x)$  and  $G_2(x)$  generate LCD  $[n + p, k + 1]$  codes.

*Proof.* Proof is given using Theorem 4.3.

(i) If we take  $a = (1, 0, \dots, 0)$ ,  $b = (-1, -1, \dots, -1)$ , then the conditions become

$$1. \langle a, a \rangle + \langle x, x \rangle = \langle x, x \rangle + 1 \neq 0.$$

$$2. \langle b, b \rangle = \sum_{i=1}^p (-1)^2 = p = 0.$$

$$3. \langle b, a \rangle + 1 = -1 + 1 = 0.$$

(ii) If we take  $a = (1, 1, \dots, 2)$  and  $b = (-1, -1, \dots, -1)$ , then we get

$$\begin{aligned} \langle a, a \rangle &= \sum_{i=1}^{p-1} 1 + 2^2 = (p-1) + 4 = 3, \\ \langle b, a \rangle &= \langle (-1, -1, \dots, -1), (1, 1, \dots, 2) \rangle \\ &= \left( \sum_{i=1}^{p-1} -1 \right) + p - 2 = (-1) \cdot (p-1) + (-1) \cdot 2 \\ &= (-1) \cdot (p-1+2) = -1. \end{aligned}$$

Hence,

$$1. \langle a, a \rangle + \langle x, x \rangle = \langle x, x \rangle + 3 \neq 0.$$

$$2. \langle b, b \rangle = \sum_{i=1}^p (-1)^2 = p = 0.$$

$$3. \langle b, a \rangle + 1 = -1 + 1 = 0.$$

□

**Remark 4.6.** Corollary 4.5 above generalizes the binary and ternary construction methods originally presented in [13, Theorem 3.1] to the  $q$ -ary setup.

If we consider the case  $B = 0$  and  $x \in C^\perp$  in the above construction, we can further extend this case containing [22, Theorems 3.5 and 3.10] as follows.

**Theorem 4.7** (Extended Construction Method 2). *Let  $C$  be an arbitrary  $q$ -ary LCD  $[n, k]$  code with the generator matrix  $G$ . For  $1 \leq m < (n - k)$  and  $r > 1$ , let  $X = (x_1^\top, x_2^\top \cdots x_m^\top)^\top$ , where  $x_i \in C^\perp$ , for all  $1 \leq i \leq m$ . Let  $A$  be an  $m \times r$  matrix over  $\mathbb{F}_q$  such that  $AA^\top + XX^\top$  is nonsingular. If we consider*

$$G(A, X) = \begin{pmatrix} A & X \\ \mathbf{0} & G \end{pmatrix},$$

*then the  $[n+r, k+m]$  code  $C(A, X)$  generated by  $G(A, X)$  is also LCD.*

*Proof.* We have

$$\begin{aligned} G(A, X) \cdot G(A, X)^\top &= \begin{pmatrix} A & X \\ \mathbf{0} & G \end{pmatrix} \cdot \begin{pmatrix} A^\top & \mathbf{0} \\ X^\top & G^\top \end{pmatrix} \\ &= \begin{pmatrix} AA^\top + XX^\top & XG^\top \\ GX^\top & GG^\top \end{pmatrix} = \begin{pmatrix} AA^\top + XX^\top & \mathbf{0} \\ \mathbf{0} & GG^\top \end{pmatrix}. \end{aligned}$$

□

**Remark 4.8.** Let us focus on the particular case when  $m = r = 1$ , that is,  $a \in \mathbb{F}_q^*$  and  $x \in C^\perp$  such that

$$G(a, x) = \begin{pmatrix} a & x \\ 0 & G \end{pmatrix}.$$

Notice that,  $G(a, x)$  can be simplified by extracting factor  $a$ , i.e.

$$G(a, x) = a \cdot \begin{pmatrix} 1 & a^{-1} \cdot x \\ 0 & a^{-1} \cdot G \end{pmatrix} = a \cdot \begin{pmatrix} 1 & x' \\ 0 & G' \end{pmatrix} = a \cdot G'(1, x').$$

Clearly,  $x' \in C^\perp$  and  $G' = a^{-1} \cdot G$  also generates  $C$ . Since  $G'G'^\top$  is nonsingular and  $1 + \langle x', x' \rangle = a^2 + \langle x, x \rangle \neq 0$ , we obtain an LCD  $[n+1, k+1]$  code over  $\mathbb{F}_q$ , which yields the  $q$ -ary generalization of [22, Theorem 3.5].

Furthermore, if we consider the particular case when  $m = 1$  and  $r = 0$ , then we get

$$G(0, x) = \begin{pmatrix} x \\ G \end{pmatrix},$$

where  $x \in C^\perp$ . Obviously,

$$G(0, x) \cdot G(0, x)^\top = \begin{pmatrix} x \\ G \end{pmatrix} \cdot \begin{pmatrix} x^\top & G^\top \end{pmatrix} = \begin{pmatrix} \langle x, x \rangle & 0 \\ 0 & G \cdot G^\top \end{pmatrix}$$

together with the constraint  $\langle x, x \rangle \neq 0$  gives an LCD  $[n, k+1]$  over  $\mathbb{F}_q$ , which yields the  $q$ -ary generalization of [22, Theorem 3.10].

#### 4.1 Minimum Weights of the New Codes

Assume we have an arbitrary  $[n, k, d]_q$  code  $C$  with generator matrix  $G$ . We define a new code  $C(X, A, B)$  with parameters  $[n + r, k + m, d']$  generated by

$$G'(X, A, B) = \begin{pmatrix} A & X \\ B & G \end{pmatrix}.$$

Here, the matrices are given by

$$A \in \mathbb{F}_q^{m \times r}, \quad X \in \mathbb{F}_q^{m \times n}, \quad B \in \mathbb{F}_q^{k \times r}.$$

Any codeword  $c' \in C(X, A, B)$  can be expressed as

$$c' = (u \mid v) \cdot G(X, A, B),$$

where  $(u \mid v) \in \mathbb{F}_q^{m+k}$  such that  $u \in \mathbb{F}_q^m, v \in \mathbb{F}_q^k$ . In other words,

$$c' = (u \mid v) \begin{pmatrix} A & X \\ B & G \end{pmatrix} = (uA + vB \mid uX + vG).$$

Thus, the Hamming weight of  $c'$  is

$$\text{wt}(c') = \text{wt}(uA + vB) + \text{wt}(uX + vG).$$

Special Case 1:  $B = 0$  and  $X = 0$  (Direct Sum):

If the matrices  $B$  and  $X$  are omitted, then the new code depends solely on  $A$  and  $G$  and the Hamming weight of  $c'$  becomes

$$\text{wt}(c') = \text{wt}(uA) + \text{wt}(vG).$$

If we set  $\mathcal{A}$  as the code generated by the matrix  $A$ , then clearly we have  $d(C(0, A, 0)) = \min\{d(\mathcal{A}), d(C)\}$ .

Special Case 2:  $A = 0$  and  $X = 0$ :

If the matrices  $A$  and  $X$  are omitted, then the new code depends solely on  $B$  and  $G$  and Hamming weight of  $c'$  becomes

$$\text{wt}(c') = \text{wt}(vB) + \text{wt}(vG).$$

Then, the minimum distance of  $C(0, 0, B)$  satisfies

$$d(C(0, 0, B)) = \begin{cases} d, & \text{if } \exists v \in \mathbb{F}_q^k : vB = 0, \& \ vG \neq 0 \\ > d, & \text{otherwise.} \end{cases}$$

Here, the case  $vB \neq 0$  &  $vG = 0$  is impossible, since there is no  $v$  other than zero vector that makes  $vG = 0$ . Hence, we have  $d(C(0, 0, B)) \geq d(C)$ .

Special Case 3:  $A = 0$  and  $B = 0$ :

When both  $A$  and  $B$  are omitted, the generator matrix reduces to the matrix  $\begin{pmatrix} X \\ G \end{pmatrix}$  and the Hamming weight of  $c'$  is given by

$$\text{wt}(c') = \text{wt}(uX + vG).$$

Since  $C$  becomes a subcode of  $C(X, 0, 0)$ , we can conclude that  $d(C(X, 0, 0)) \leq d(C)$ .

## 4.2 LCD Code Generation Algorithm

Since the methods in chapter 4 controls only the code length and dimension (not the minimum weight), the designed algorithm generates codes that maximize the minimum weight for given length and dimension constraints. Codes involve trade-offs among parameters  $n$ ,  $k$ , and  $d$ , categorized as follows:

- Methods that decreases  $n$  and may decrease  $k$  but increase  $d$ .
  - Lemma 4.1: Given  $[n, k, d]$ , generates  $[n' < n, k' \leq k, d' \geq d]$ . Note that  $d$  may increase due to shortening.
- Methods that increase  $n$  while keeping  $k$  constant, potentially also increasing  $d$ .

- Proposition 4.2: Given  $[n, k, d]$ , generates  $[n' > n, k, d' \geq d]$ . The value of  $d'$  may increase or remain the same, as detailed in Special Case 2 of Section 4.1.
- Methods that increase both  $n$  and  $k$  but may decrease  $d$ .
  - Theorem 4.3: Given  $[n, k, d]$ , generates  $[n' > n, k' > k, d']$ . The value of  $d'$  may increase or remain the same, as explained in Section 4.1.
  - Theorem 4.7: Given  $[n, k, d]$ , generates  $[n' > n, k' > k, d']$ . Here, the value of  $d'$  may decrease or remain the same, as discussed under Special Case 3 in Section 4.1.

Codes already known for given parameters  $n$  and  $k$  are skipped. The algorithm uses cyclic and quasi-cyclic codes from Chapter 5 and LCD codes filtered from database of best dimension linear codes Magma V2.28-19's [6].

The algorithm operates in two stages:

1. Direct enhancement of a given code targeting specific parameters  $n$  and  $k$ , maximizing minimum weight  $d$ .
2. A breadth-first approach allowing initial parameter deviations. Algorithm 1 is applied recursively to deviated codes, eventually reapplying to original target parameters. Codes not meeting targets and unexplored are queued for further processing. Processing continues until achieving the optimal minimum weight or reaching iteration limits, guided by known results and LP bounds from Chapter 3.

**Remark 4.9.** Each method, when applied, strives to eagerly maximize the minimum distance whenever possible. For instance, in the case of Lemma 4.1, the program randomly selects certain positions and retains the code with the highest minimum distance among the generated candidate codes. The terminology used in the algorithm, such as "search" or "best possible," is chosen to reflect this intent.

---

**Algorithm 1** Pseudo-code for code improvement algorithm

---

```
1: procedure get_improved_code(target_n, target_k, target_d, code_record)
2:    $p \leftarrow$  characteristic of code_record
3:    $current_n, current_k, current_d \leftarrow code\_record$ 
4:    $diff_n \leftarrow target_n - current_n$ 
5:    $diff_k \leftarrow target_k - current_k$ 
6:    $should\_improve\_n \leftarrow diff_n > 0$ 
7:    $should\_improve\_k \leftarrow diff_k > 0$ 
8:    $should\_improve\_d \leftarrow target_d > current_d$ 
9:
10:  if  $should\_improve\_d$  or  $diff_n \leq 0$  or  $diff_k \leq 0$  then
11:     $new\_code \leftarrow$  Search best possible code Lemma 4.1 (Try different positions)
12:    if  $new\_code.d \geq target\_d$  or  $new\_code.d > current\_d$  then
13:      return  $new\_code$ , False
14:    end if
15:  end if
16:
17:  if  $diff_n \leq 0$  or  $diff_k \leq 0$  then
18:    return  $code\_record$ , True ▷ No further improvement possible
19:  end if
20:
21:  if  $should\_improve\_k$  then
22:    if  $diff_n \geq p$  then
23:      return Apply Theorem 4.3 to generate best possible code, False
24:    else
25:      return Apply Theorem 4.7 to generate best possible code, False
26:    end if
27:  end if
28:
29:  if  $should\_improve\_n$  then
30:    return Search the best possible code using Proposition 4.2, False
31:  end if
32:
33:  return  $code\_record$ , True ▷ No further improvement possible
34: end procedure
```

---

---

**Algorithm 2** Breadth-first Search Algorithm for Code Generation

---

```
Initialize queue with initial_code_pool
2: visited  $\leftarrow$  initial_code_pool
   iterations  $\leftarrow$  0
4: best_for_target  $\leftarrow$  None
   batch_size  $\leftarrow$  12 ▷ Select a value for processor count
6: deviation  $\leftarrow$  2 ▷ Select higher value to explore more
   queue.extend(Apply deviation methods to initial_code_pool)
8: while queue is not empty and iterations < max_iterations do
   current_batch  $\leftarrow$  Pop up to batch_size codes from queue
10: improved_codes  $\leftarrow$  Run Algorithm 1 in parallel on current_batch
   for each improved_code, dead_end in improved_codes do
12:   iterations  $\leftarrow$  iterations + 1
   if improved_code matches target  $n$  and  $k$  then
14:   if best_for_target is None or improved_code.d  $\geq$  best_for_target.d
   then
       best_for_target  $\leftarrow$  improved_code
16:   end if
   if best_for_target.d == absolute_max_possible_d then
18:   return best_for_target
   end if
20:   end if
   if dead_end or improved_code already in visited then
22:   continue
   end if
24:   Add improved_code to visited
   Add improved_code to queue
26:   end for
   end while
28: return best_for_target
```

---

---

**Algorithm 3** Determine Maximum Possible Minimum Weight  $d$ 

---

```
1: procedure get_maximum_possible_d( $q, n, k, n\_d\_lprests$ )
2:    $d_{known} \leftarrow$  largest known minimum distance from previous results for parameters  $(q, n, k)$ 
3:   if  $d_{known}$  exists then
4:     return  $d_{known}$ 
5:   end if
6:
7:    $d_{singleton} \leftarrow n - k + 1$ 
8:    $d_{lp} \leftarrow$  largest known minimum distance where  $k_{lp} \leq k$  from  $n\_d\_lprests$ 
9:   if  $\exists d_{lp}$  then
10:    return  $\min(d_{singleton}, d_{lp})$ 
11:  end if
12:  return get_maximum_possible_d( $q, n, k - 1, n\_d\_lprests$ )
13: end procedure
```

---

### 4.3 Generated LCD Codes Results

Since the complete output is extensive, we present one representative example each for binary and ternary codes. The remaining code results are available in the `outputs` folder of our GitHub repository [17]. The generated codes are systematically stored in *JSON* files using the naming convention  $q\_n\_k\_d_{max}$ , where each element of the key represents specific properties of the code  $C \subseteq \mathbb{F}_q^n$ :  $q$  is the cardinality of the finite field  $\mathbb{F}_q$ ,  $n$  is the length,  $k$  is the dimension of the code  $C$ , and  $d_{max}$  is an upper bound for the minimum distance, as calculated using *Algorithm 3*.

Each *JSON* file includes comprehensive details of the generated codes:

- "code": A textual summary of the current code's parameters.
- "GenMatrix": The generator matrix explicitly represented as arrays, enabling direct construction of the codewords.
- "min\_distance": The computed or known minimum distance, indicating the error-correcting capability.
- "const\_method\_params": The specific theoretical construction method used, identified by theorem or lemma from referenced literature.

- "gen\_objects": Parameters or vectors involved in the code construction, clearly illustrating how the current code was derived.
- "parent\_code": A nested JSON object linking to the parent code, establishing a hierarchical and traceable derivation from initial codes. If this field is null, the code is the root code.

This structured representation facilitates straightforward verification, reproduction, and future extensions of the generated code results. Note that, when applying Lemma 4.1 positions start from 0.

**Example 4.10.** Binary [46, 30, 5] LCD code generated from [41, 21, 9]

```

1. [41, 21, 9]:
(
100000000000000000000000010111110011100111110
01000000000000000000000001011111001110011111
001000000000000000000000010010001111011110001
000100000000000000000000011110110100001000110
00001000000000000000000001111011010000100011
000001000000000000000000010000011110100101111
00000010000000000000000001111111100110101001
000000010000000000000000011000001101111101010
00000000100000000000000001100000110111110101
000000000100000000000000010001110000111000100
00000000001000000000000001000111000011100010
0000000000010000000000000100011100001110001
000000000000100000000000010101111101100000110
00000000000001000000000001010111110110000011
0000000000000001000000010010101100111111111
0000000000000000010000011110100101111000001
0000000000000000001000011000100001011011110
0000000000000000000100001100010000101101111
0000000000000000000010010001111011110001001
0000000000000000000001011111001110011111010
00000000000000000000000101111100111001111101)

```

- Apply Theorem 4.3 to [41, 21, 9] with parameters:  $r = 3$ ,  $a = (0\ 1\ 1)$ ,  $b = (1\ 0\ 1)$  and  $x = (010000001001010111001011110011001000101001)$

[44, 22, 8]:

```
(01101000000100101011001011110011001000101001)
101100000000000000000000010111110011100111110
00001000000000000000000001011111001110011111
000001000000000000000000010010001111011110001
101000100000000000000000011110110100001000110
10100001000000000000000001111011010000100011
000000001000000000000000010000011110100101111
101000000100000000000000011111111100110101001
000000000010000000000000011000001101111101010
10100000000100000000000001100000110111110101
00000000000010000000000010001110000111000100
00000000000001000000000001000111000011100010
0000000000000010000000000100011100001110001
10100000000000010000000010101111101100000110
0000000000000000100000001010111110110000011
00000000000000000100000010010101110011111111
10100000000000000001000001111010010111100001
101000000000000000001000011000100001011011110
00000000000000000000100001100010000101101111
00000000000000000000010010001111011110001001
000000000000000000000001011111001110011111010
101000000000000000000000101111100111001111101)
```

3. Apply Theorem 4.3 to [44, 22, 8] with parameters:  $r = 2$ ,  $a = (0\ 1)$ ,  
 $b = (1\ 1)$  and  
 $x = (00101011101000110000111100100001011101010010010)$ ,

[46, 23, 8]:

```

0100101011010001100001110010000101101010010010
1101101000000100101011001011110011001000101001
001011000000000000000000000010111110011100111110
11000010000000000000000000001011111001110011111
000000010000000000000000000010010001111011110001
001010001000000000000000000011110110100001000110
00101000010000000000000000001111011010000100011
000000000010000000000000000010000011110100101111
11101000000100000000000000001111111100110101001
000000000000100000000000000011000001101111101010
00101000000001000000000000001100000110111110101
110000000000001000000000000010001110000111000100
11000000000000010000000000001000111000011100010
0000000000000000100000000000100011100001110001
11101000000000000010000000010101111101100000110
11000000000000000001000000001010111110110000011
11000000000000000000100000010010101100111111111
001010000000000000000010000011110100101111000001
0010100000000000000000001000011000100001011011110
0000000000000000000000000010000110001000010110111
000000000000000000000000000010010001111011110001001
00000000000000000000000000001011111001110011111010
1110100000000000000000000000101111100111001111101

```

4. Apply Theorem 4.7 to [46, 23, 8] with parameters:  $r = 1$   $m = 8$ ,

$$A = (0\ 1\ 1\ 0\ 1\ 0\ 0\ 1)^T$$

$$X = \begin{pmatrix} 11001111100100101110000011010111110101010000101 \\ 1110111011010100110001101111011000011010110111 \\ 1010110110000110011101100000101110101001011001 \\ 1100001001111001100011000111100111001011010110 \\ 0101000100100110011011110000110100111111111011 \\ 0011011011010010010011100100101000111010000110 \\ 1011110110001000011110101101010100111000011010 \\ 0111101110000011000000110110010101010000000001 \end{pmatrix},$$

[47, 31, 4]:

```
01100111110010010111000001101011110101010000101
11110111011010100110001101111011000011010110111
11010110110000110011101100000101110101001011001
01100001001111001100011000111100111001011010110
1010100010010011001101111000011010011111111011
00011011011010010010011100100101000111010000110
01011110110001000011110101101010100111000011010
10111101110000011000000110110010101010000000001
00100101011010001100001110010000101101010010010
01101101000000100101011001011110011001000101001
00010110000000000000000000010111110011100111110
0110000100000000000000000001011111001110011111
00000000100000000000000000010010001111011110001
00010100010000000000000000011110110100001000110
0001010000100000000000000001111011010000100011
00000000000100000000000000010000011110100101111
0111010000001000000000000001111111100110101001
000000000000001000000000000011000001101111101010
0001010000000010000000000001100000110111110101
01100000000000010000000000010001110000111000100
0110000000000000100000000001000111000011100010
0000000000000000010000000000100011100001110001
01110100000000000010000000010101111101100000110
0110000000000000001000000001010111110110000011
0110000000000000001000000100101011001111111111
0001010000000000000000010000011110100101111000001
0001010000000000000000001000011000100001011011110
000000000000000000000000100001100010000101101111
00000000000000000000000010010001111011110001001
0000000000000000000000001011111001110011111010
0111010000000000000000000101111100111001111101
```

5. Apply Lemma 4.1 [47, 31, 8], shortening at position 29,









[26, 15, 5\*], [28, 17, 4], [29, 11, 8], [30, 11, 8], [30, 12, 9\*], [30, 15, 6], [30, 19, 4]  
 [31, 11, 10], [31, 12, 10], [31, 13, 9\*], [31, 15, 7\*], [31, 16, 6], [31, 21, 5], [32, 12, 10]  
 [32, 13, 8], [32, 14, 7], [32, 15, 7], [32, 16, 6], [32, 17, 6], [32, 21, 4], [32, 22, 5]  
 [32, 25, 3\*], [33, 11, 10], [33, 13, 9\*], [33, 14, 7], [33, 15, 7], [33, 16, 6], [33, 17, 6]  
 [33, 18, 6], [33, 21, 4], [33, 23, 5], [34, 9, 13\*], [34, 11, 10], [34, 13, 9], [34, 14, 8]  
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[60, 24, 11], [60, 25, 10], [60, 26, 10], [60, 27, 9], [60, 28, 9], [60, 29, 9], [60, 30, 7]  
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[60, 45, 5], [60, 46, 4], [60, 47, 4], [60, 48, 3], [60, 49, 3], [60, 50, 3], [60, 52, 2]

### 4.3.2 Ternary Generated LCD Codes

In the following, we list the best parameters of the ternary LCD codes that we have found. Note that a code marked with \* indicates that the maximum possible minimum weight has been achieved.

[21, 4, 12\*], [21, 5, 11], [21, 5, 10], [21, 6, 11], [21, 6, 9], [21, 7, 10], [21, 7, 8]  
[21, 8, 8], [21, 8, 7], [21, 9, 7], [21, 10, 7], [21, 11, 4], [21, 12, 5], [21, 13, 4]  
[21, 14, 5], [22, 4, 12], [22, 5, 11], [22, 6, 11], [22, 7, 9], [22, 8, 8], [22, 9, 8]  
[22, 10, 7], [22, 11, 6], [22, 12, 6], [22, 13, 5], [22, 14, 5\*], [22, 15, 4\*], [23, 4, 13]  
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[25, 13, 6], [25, 14, 6], [25, 15, 6\*], [25, 16, 5], [25, 17, 4], [25, 18, 4\*], [26, 4, 15]  
[26, 5, 14], [26, 6, 12], [26, 7, 11], [26, 8, 10], [26, 9, 9], [26, 10, 9], [26, 11, 8]  
[26, 12, 9], [26, 13, 8], [26, 14, 6], [26, 15, 6], [26, 16, 5], [26, 17, 5], [26, 18, 4]  
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[50, 42, 4\*], [50, 43, 4\*]



## CHAPTER 5

### ALGEBRAIC CONSTRUCTION OF CYCLIC AND QUASI-CYCLIC LCD CODES

A linear code  $C$  of length  $n$  over  $\mathbb{F}_q$  is called a cyclic code if its codewords remain in  $C$  after a cyclic shift by 1 unit. More precisely,  $(c_0, c_1, \dots, c_{n-1}) \in C$  implies  $(c_{n-1}, c_0, c_1, \dots, c_{n-2}) \in C$ . This property allows us to represent the codewords of the cyclic code  $C$  as polynomials in  $\mathbb{F}_q[x]$ , which simplifies their construction, representation, analysis and decoding. By mapping  $(c_0, c_1, \dots, c_{n-1}) \in C$  to the polynomial  $c(x) = c_0 + c_1x + \dots + c_{n-1}x^{n-1} \in \mathbb{F}_q[x]/\langle x^n - 1 \rangle$ , any cyclic code  $C$  of length  $n$  over  $\mathbb{F}_q$  can be represented as an ideal in  $\mathbb{F}_q[x]/\langle x^n - 1 \rangle$ , since the cyclic shift invariance corresponds to  $x \cdot c(x) \in C$ . Moreover, every ideal of  $\mathbb{F}_q[x]/\langle x^n - 1 \rangle$  is principal, which implies  $C = \langle g(x) \rangle$  such that  $g(x)$  is a monic divisor of  $x^n - 1$ . The polynomial  $g(x)$  is called the generator polynomial of the cyclic code  $C$ .

In [24], Yang and Massey characterize LCD cyclic codes. Following their notation, let  $C$  be a  $q$ -ary cyclic code of length  $n = \tilde{n} \cdot p^e$ , where  $\tilde{n}$  and  $p$  are coprime where  $q = p^m$ . In  $\mathbb{F}_q[x]$ , the polynomial  $x^n - 1$  can be written as

$$x^n - 1 = x^{\tilde{n}p^e} - 1 = (x^{\tilde{n}} - 1)^{p^e}$$

Since  $x^{\tilde{n}} - 1$  has no repeated irreducible factors when  $\tilde{n}$  and  $p$  are coprime, each irreducible factor of  $x^{\tilde{n}} - 1$  appears exactly once. Then, raising  $x^{\tilde{n}} - 1$  to  $p^e$ 'th power means that every irreducible factor in  $x^n - 1$  appears exactly  $p^e$  times. Consequently, all monic irreducible factors of  $x^n - 1 \in \mathbb{F}_q[x]$  have multiplicity  $p^e$ . Given the monic polynomial  $f(x) = c_0 + c_1x + \dots + c_{r-1}x^{r-1} + x^r \in \mathbb{F}_q[x]$  with  $c_0 \neq 0$ , the normalized

monic reciprocal of  $f(x)$  is

$$\tilde{f}(x) = c_0^{-1}(c_r + c_{r-1}x + c_{r-2}x^2 + \cdots + c_0x^r) = c_0^{-1}x^r f(x^{-1})$$

**Lemma 5.1.** [24] *If  $g(x)$  is the generator polynomial of an  $[n, k]$  cyclic code  $C$  of length  $n = \tilde{n} \cdot p^e$ , where  $p = \text{char}(\mathbb{F}_q)$  and  $\tilde{n}$  and  $p$  are coprime, then  $C$  is LCD if and only if  $\gcd(g(x), \tilde{h}(x)) = 1$  where  $\tilde{h}(x)$  is the monic reciprocal polynomial of  $h(x) = \frac{x^n - 1}{g(x)}$ .*

**Theorem 5.2.** [24] *If  $g(x)$  is the generator polynomial of a  $q$ -ary  $[n, k]$  cyclic code  $C$  of length  $n$ , then  $C$  is LCD if and only if  $g(x)$  is monic self-reciprocal, which means  $\tilde{g}(x) = g(x)$ , and all the monic irreducible factors of  $g(x)$  have the same multiplicity in  $g(x)$  and in  $x^n - 1$ .*

## 5.1 LCD Cyclic Code Construction Algorithm

In our search, we assume that  $\gcd(n, p) = 1$ . From Theorem 5.2 and Lemma 5.1, we know that in order to create LCD cyclic codes, we need to generate all self-reciprocal factors of  $x^n - 1$ . Suppose that the factorization of  $x^n - 1$  is

$$x^n - 1 = g_1(x) \cdots g_s(x) \cdot h_1(x)h_1^*(x) \cdots h_t(x)h_t^*(x)$$

where  $g_i(x)$  is self-reciprocal, for  $i \in \{1, \dots, s\}$ , and  $h_j(x), h_j^*(x)$  are reciprocal pairs, for  $j \in \{1, \dots, t\}$ . Let  $F$  be the set of all self-reciprocal factors and let  $E$  be the set of products of the reciprocal pairs such that

$$F = \{g_1(x), \dots, g_s(x)\}, E = \{h_1(x) \cdot h_1^*(x), \dots, h_t(x) \cdot h_t^*(x)\}.$$

Note that any nonempty subset  $S \subseteq F \cup E$  generates a self-reciprocal factor of  $x^n - 1$  if we take the product of elements in  $S$ . This way, we can generate all LCD cyclic codes of length  $n$  over  $\mathbb{F}_q$ .

## 5.2 LCD Quasi-Cyclic Code Decomposition

Now let  $m$  be a positive integer coprime with  $q$ . A linear code of length  $n = m\ell$  over  $\mathbb{F}_q$  is called quasi-cyclic (QC) of index  $\ell$  if it is closed under shifting codewords by

$\ell$  units, and  $\ell$  is the smallest positive integer satisfying this property. In particular, cyclic codes amount to the special case  $\ell = 1$ . If we let  $R := \mathbb{F}_q[x]/\langle x^m - 1 \rangle$ , then the code  $C$  can be viewed as an  $R$ -module in  $R^\ell$  ([18, Lemma 3.1]). To observe this, we first view codewords of  $C$  as  $m \times \ell$  arrays as follows

$$\mathbf{c} = \begin{pmatrix} c_{00} & \cdots & c_{0,\ell-1} \\ \vdots & & \vdots \\ c_{m-1,0} & \cdots & c_{m-1,\ell-1} \end{pmatrix}. \quad (5.1)$$

Here, being invariant under shift by  $\ell$  units amounts to being closed under the row shift where each row is moved downward one row and the bottom row is moved to the top.

To an element  $\mathbf{c} \in \mathbb{F}_q^{m \times \ell} \simeq \mathbb{F}_q^{m\ell}$  as in (5.1), we associate an element of  $R^\ell$  as

$$\mathbf{c}(x) := (c_0(x), c_1(x), \dots, c_{\ell-1}(x)) \in R^\ell,$$

where, for each  $0 \leq j \leq \ell - 1$ ,

$$c_j(x) := c_{0,j} + c_{1,j}x + c_{2,j}x^2 + \cdots + c_{m-1,j}x^{m-1} \in R.$$

Thus, the following map is an  $R$ -module isomorphism:

$$\begin{aligned} \phi : \quad & \mathbb{F}_q^{m\ell} & \longrightarrow & R^\ell \\ \mathbf{c} = \begin{pmatrix} c_{00} & \cdots & c_{0,\ell-1} \\ \vdots & & \vdots \\ c_{m-1,0} & \cdots & c_{m-1,\ell-1} \end{pmatrix} & \longmapsto & \mathbf{c}(x). \end{aligned} \quad (5.2)$$

Note that, when  $\ell = 1$ , we obtain the classical polynomial representation of cyclic codes. Also, the row shift on  $\mathbb{F}_q^{m \times \ell}$  corresponds to the componentwise multiplication by  $x$  in  $R^\ell$ . Therefore, a  $q$ -ary QC code  $C$  of length  $m\ell$  and index  $\ell$  can be viewed as an  $R$ -submodule in  $R^\ell$ .

Observe that the reciprocal of the monic polynomial  $x^m - 1$  is  $-(x^m - 1)$ . We assume the following factorization into irreducible polynomials in  $\mathbb{F}_q[x]$

$$x^m - 1 = g_1(x) \cdots g_s(x) h_1(x) h_1^*(x) \cdots h_t(x) h_t^*(x), \quad (5.3)$$

where  $g_i(x)$ 's are self-reciprocal and  $h_j^*(x)$  denotes the reciprocal of  $h_j(x)$ . There are no repeating factors in eqn. (5.3) since  $\gcd(m, q) = 1$ . Let  $\xi$  be a primitive  $m^{\text{th}}$  root

of unity in some extension field of  $\mathbb{F}_q$ . For each  $i, j$ , assume that  $g_i(\xi^{u_i}) = 0$  and  $h_j(\xi^{v_j}) = 0$ , for some nonnegative integers  $u_i$  and  $v_j$ . Then, we also have  $h_j^*(\xi^{-v_j}) = 0$ . By the Chinese Remainder Theorem (CRT),  $R$  decomposes as

$$R \simeq \left( \bigoplus_{i=1}^s \mathbb{F}_q[x]/\langle g_i(x) \rangle \right) \oplus \left( \bigoplus_{j=1}^t \left( \mathbb{F}_q[x]/\langle h_j(x) \rangle \oplus \mathbb{F}_q[x]/\langle h_j^*(x) \rangle \right) \right) \quad (5.4)$$

Since each  $g_i(x)$  and  $h_j(x), h_j^*(x)$  are irreducible, the summands in eqn. (5.4) above are (isomorphic to) field extensions of  $\mathbb{F}_q$ . We let  $\mathbb{G}_i = \mathbb{F}_q[x]/\langle g_i(x) \rangle$ ,

$\mathbb{H}'_j = \mathbb{F}_q[x]/\langle h_j(x) \rangle$  and  $\mathbb{H}''_j = \mathbb{F}_q[x]/\langle h_j^*(x) \rangle$  for simplicity. The map that sends  $a(x) \in R$  to the decomposition as follows:

$$a(x) \mapsto \left( \bigoplus_{i=1}^s a(\xi^{u_i}) \right) \oplus \left( \bigoplus_{j=1}^t \left( a(\xi^{v_j}) \oplus a(\xi^{-v_j}) \right) \right).$$

This decomposition naturally extends to  $R^\ell$  as

$$R^\ell \simeq \left( \bigoplus_{i=1}^s \mathbb{G}_i^\ell \right) \oplus \left( \bigoplus_{j=1}^t \left( \mathbb{H}'_j^\ell \oplus \mathbb{H}''_j^\ell \right) \right)$$

and then  $C \subset R^\ell$  decomposes as

$$C = \left( \bigoplus_{i=1}^s C_i \right) \oplus \left( \bigoplus_{j=1}^t \left( C'_j \oplus C''_j \right) \right), \quad (5.5)$$

where each component code is a linear code of length  $\ell$  over the base field ( $\mathbb{G}_i, \mathbb{H}'_j$  or  $\mathbb{H}''_j$ ) (see [18, Section IV]). The component codes  $C_i, C'_j, C''_j$  are called the constituents of  $C$ .

The constituents can be described in terms of the generators of  $C$  ([11, Lemma 2.1]).

Namely, if  $C$  is an  $r$ -generator QC code with generators

$$\left\{ (a_{1,1}(x), \dots, a_{1,\ell}(x)), \dots, (a_{r,1}(x), \dots, a_{r,\ell}(x)) \right\} \subset R^\ell,$$

then

$$\begin{aligned} C_i &= \text{Span}_{\mathbb{G}_i} \left\{ (a_{b,1}(\xi^{u_i}), \dots, a_{b,\ell}(\xi^{u_i})) : 1 \leq b \leq r \right\}, \text{ for } 1 \leq i \leq s, \\ C'_j &= \text{Span}_{\mathbb{H}'_j} \left\{ (a_{b,1}(\xi^{v_j}), \dots, a_{b,\ell}(\xi^{v_j})) : 1 \leq b \leq r \right\}, \text{ for } 1 \leq j \leq t, \\ C''_j &= \text{Span}_{\mathbb{H}''_j} \left\{ (a_{b,1}(\xi^{-v_j}), \dots, a_{b,\ell}(\xi^{-v_j})) : 1 \leq b \leq r \right\}, \text{ for } 1 \leq j \leq t. \end{aligned} \quad (5.6)$$

For  $i \in \{1, \dots, s\}$ , let  $\theta_i$  be the generating primitive idempotent for the  $q$ -ary minimal cyclic code of length  $m$ , whose check polynomial is  $g_i(x)$ . Then,  $\langle \theta_i \rangle$  is isomorphic

to the field  $\mathbb{G}_i$  (see [11, Section III]). Similarly, let  $\theta'_j$  and  $\theta''_j$  denote the primitive idempotent generators for the minimal cyclic codes which are isomorphic to the fields  $\mathbb{H}'_j$  and  $\mathbb{H}''_j$  (for  $1 \leq j \leq t$ ), respectively. By Jensen's work ([16]), it was shown in [11] that the QC code  $C$  above also has a concatenated decomposition

$$C = \left( \bigoplus_{i=1}^s \langle \theta_i \rangle \square \mathfrak{C}_i \right) \oplus \left( \bigoplus_{j=1}^t (\langle \theta'_j \rangle \square \mathfrak{C}'_j \oplus \langle \theta''_j \rangle \square \mathfrak{C}''_j) \right), \quad (5.7)$$

where the outer codes  $\mathfrak{C}_i, \mathfrak{C}'_j, \mathfrak{C}''_j$  are length  $\ell$  linear codes over  $\mathbb{G}_i, \mathbb{H}'_j, \mathbb{H}''_j$ , respectively, and where  $\square$  denotes standard concatenation. More importantly, the outer codes and the constituents (in the CRT decomposition) are the same ([11, Theorem 4.1]). The converse statement holds as well. Namely, if you start with arbitrary length  $\ell$  outer codes (constituents) over the fields  $\mathbb{G}_i, \mathbb{H}'_j, \mathbb{H}''_j$  and form the concatenation above, the resulting code is a QC code over  $\mathbb{F}_q$  of length  $m\ell$  and index  $\ell$ .

Since each  $g_i(x)$  is self-reciprocal, the cardinality of  $\mathbb{G}_i$ , say  $q_i$ , is an even power of  $q$  for all  $1 \leq i \leq s$  with two exceptions. One of these exceptions, for all  $m$  and  $q$ , is the field coming from the irreducible factor  $x - 1$  of  $x^m - 1$ . When  $q$  is odd and  $m$  is even,  $x + 1$  is another self-reciprocal irreducible factor of  $x^m - 1$ . In these cases,  $q_i = q$ . Except for these two cases, we equip each  $\mathbb{G}_i^\ell$  with the inner Hermitian product

$$\langle \mathbf{c}, \mathbf{d} \rangle := \sum_{j=0}^{\ell-1} c_j d_j^{\sqrt{q_i}}, \quad (5.8)$$

where  $\mathbf{c} = (c_0, \dots, c_{\ell-1}), \mathbf{d} = (d_0, \dots, d_{\ell-1}) \in \mathbb{G}_i^\ell$ . For the two exceptions, in which case the corresponding field  $\mathbb{G}_i$  is  $\mathbb{F}_q$ , we equip  $\mathbb{G}_i^\ell$  with the usual Euclidean inner product. With the appropriate inner product on  $\mathbb{G}_i$ ,  $\perp_{\mathbb{G}}$  denotes the dual on  $\mathbb{G}_i^\ell$ . For each  $1 \leq t \leq p$ ,  $\mathbb{H}_t^\ell = \mathbb{H}_t''^\ell$  is also equipped with the Euclidean inner product;  $\perp_e$  denotes the dual on  $\mathbb{H}_t^\ell = \mathbb{H}_t''^\ell$ .

For a QC code  $C$  with the CRT decomposition as in (5.5), the (Euclidean) dual in  $\mathbb{F}_q^{m\ell}$  is of the form

$$C^\perp = \left( \bigoplus_{i=1}^s C_i^{\perp_{\mathbb{G}}} \right) \oplus \left( \bigoplus_{j=1}^t (C_j''^{\perp_e} \oplus C_j'^{\perp_e}) \right). \quad (5.9)$$

The characterization of QC-LCD codes can be obtained via their constituents immediately.

**Theorem 5.3.** [12, Theorem 3.1] Let  $C$  be a  $q$ -ary QC code of length  $m\ell$  and index  $\ell$  whose CRT decomposition is as in (5.5) and (5.7). Then  $C$  is LCD if and only if  $C_i$  is Hermitian or Euclidean LCD for all  $1 \leq i \leq s$  and  $C'_j \cap C_j''^{\perp_e} = \{0\}$ ,  $C_j'' \cap C_j^{\perp_e} = \{0\}$ , for all  $1 \leq j \leq t$ .

*Proof.* Immediate from the CRT decomposition of the dual code  $C^\perp$  in (5.9).  $\square$

### 5.3 LCD Quasi-Cyclic Code Construction Algorithm

In our search, we assume that  $\gcd(m, q) = 1$ . Suppose that the factorization of  $x^m - 1$  is

$$x^m - 1 = g_1(x) \cdots g_s(x) \cdot h_1(x)h_1^*(x) \cdots h_t(x)h_t^*(x)$$

where  $g_i(x)$  is self-reciprocal, for  $i \in \{1, \dots, s\}$ , and  $h_j(x), h_j^*(x)$  are reciprocal pairs, for  $j \in \{1, \dots, t\}$ . We let  $\mathbb{G}_i = \mathbb{F}_q[x]/\langle g_i(x) \rangle$ ,  $\mathbb{H}'_j = \mathbb{F}_q[x]/\langle h_j(x) \rangle$  and  $\mathbb{H}''_j = \mathbb{F}_q[x]/\langle h_j^*(x) \rangle$  as described above. For the two exceptions  $x \pm 1$ , in which case the corresponding field  $\mathbb{G}_i$  is  $\mathbb{F}_q$ , we equip  $\mathbb{G}_i^\ell$  with the usual Euclidean inner product. Except for these two cases, we equip each  $\mathbb{G}_i^\ell$  with the inner Hermitian product. With the appropriate inner product on  $\mathbb{G}_i$ ,  $\perp_{\mathbb{G}}$  denotes the dual on  $\mathbb{G}_i^\ell$ . For each  $1 \leq t \leq p$ ,  $\mathbb{H}'_t^\ell = \mathbb{H}''_t^\ell$  is also equipped with the Euclidean inner product;  $\perp_e$  denotes the dual on  $\mathbb{H}'_t^\ell = \mathbb{H}''_t^\ell$ .

Using this setup, we generate random constituents  $C_i, C'_j, C''_j$  of length  $\ell$  over  $\mathbb{G}_i, \mathbb{H}'_j, \mathbb{H}''_j$ , respectively, which satisfy the conditions of Theorem 5.3, for each  $i \in \{1, \dots, s\}$  and  $j \in \{1, \dots, t\}$ . That is,  $C_i \cap C_i^{\perp_{\mathbb{G}}} = \{0\}$ , for all  $1 \leq i \leq s$  and  $C'_j \cap C_j''^{\perp_e} = C''_j \cap C_j^{\perp_e} = \{0\}$ , for all  $1 \leq j \leq t$ .

### 5.4 Cyclic and Quasi-Cyclic Code Search Results

Since including all the polynomial results would take up too much space, we present only a few representative examples in this section, along with a complete list of the cyclic and quasi-cyclic results. The full set of polynomial results can be found on [17]

When running the search program, all previously known results are filtered out. The remaining candidate codes are evaluated using the *BDLC* method in the *Magma V2.28-19* [6] database. A candidate code is accepted if its corresponding *Magma BDLC* code is not LCD, or if it differs in dimension or length, or if it achieves a better minimum distance.

**Example 5.4.** There is a binary [63, 38, 10] LCD cyclic code with generator polynomial

$$x^{25} + x^{24} + x^{22} + x^{20} + x^{18} + x^{17} + x^{16} + x^9 + x^8 + x^7 + x^5 + x^3 + x + 1.$$

**Example 5.5.** There is a binary [42, 21, 9] LCD quasi-cyclic code of index 2 has polynomial generators by the rows of the following generator polynomial matrix

$$\begin{pmatrix} x^4 + x^2 + x + 1 & x^{16} + x^{15} + x^{14} + x^{12} + x^7 + x^6 + x^5 + x^3 + x^2 + x + 1 \\ 0 & x^{17} + x^{15} + x^{14} + x^{10} + x^8 + x^7 + x^3 + x + 1 \end{pmatrix}.$$

**Example 5.6.** There is a ternary [73, 37, 16] LCD cyclic code with generator polynomial

$$x^{36} + x^{35} + 2x^{30} + 2x^{29} + x^{28} + 2x^{27} + 2x^{25} + 2x^{24} + 2x^{21} + x^{19} + x^{17} + 2x^{15} \\ + 2x^{12} + 2x^{11} + 2x^9 + x^8 + 2x^7 + 2x^6 + x + 1.$$

**Example 5.7.** There is a ternary [28, 8, 13] LCD quasi-cyclic code of index 4 has polynomial generators by the rows of the following generator polynomial vectors

$$(1, 2x^5 + x^2 + 2, x^5 + 2x^3 + 2x^2, 2x^6 + x^5 + 2x^4 + 2x^3 + 2x^2 + x), \\ (0, x^6 + x^5 + x^4 + x^3 + x^2 + x + 1, x^6 + x^5 + x^4 + x^3 + x^2 + x + 1, 0).$$

#### 5.4.1 Binary LCD Cyclic Codes

We have found the following codes.

$$[31, 21, 5], [33, 13, 10], [63, 15, 19], [63, 38, 10], [73, 19, 19], [75, 7, 15], [85, 8, 30], \\ [85, 9, 25], [85, 12, 30], [89, 44, 16], [89, 45, 15], [89, 67, 7], [91, 7, 13], [91, 31, 13], \\ [99, 11, 33].$$

### 5.4.2 Binary LCD Quasi-Cyclic Codes

We have found the following code.

$$[42, 21, 9].$$

### 5.4.3 Ternary LCD Cyclic Codes

We have found the following codes.

[26, 13, 8], [28, 15, 8], [35, 6, 10], [35, 10, 10], [37, 18, 11], [37, 19, 10], [40, 25, 8]  
[49, 6, 14], [52, 14, 14], [55, 4, 22], [56, 8, 20], [56, 9, 20], [56, 12, 12], [56, 13, 12],  
[56, 14, 12], [56, 15, 12], [56, 16, 12], [56, 18, 12], [56, 19, 12], [56, 20, 12], [56, 21, 12],  
[56, 22, 12], [56, 24, 12], [56, 25, 12], [56, 26, 12], [56, 27, 12], [61, 31, 14], [61, 41, 9],  
[64, 4, 16], [64, 5, 16], [64, 6, 16], [64, 7, 16], [65, 7, 25], [73, 36, 16], [73, 37, 16],  
[73, 48, 11], [80, 4, 32], [80, 5, 32], [80, 6, 32], [80, 7, 32], [80, 8, 32], [80, 9, 32],  
[80, 10, 32], [80, 11, 32], [80, 12, 28], [80, 12, 32], [80, 13, 28], [80, 13, 32], [80, 14, 28],  
[80, 14, 32], [80, 15, 28], [80, 15, 32], [80, 16, 32], [80, 17, 32], [80, 18, 28], [80, 18, 32],  
[80, 19, 28], [80, 20, 28], [80, 21, 28], [80, 22, 28], [82, 8, 44], [82, 9, 40], [82, 9, 44],  
[82, 10, 40], [82, 32, 18], [82, 33, 18], [82, 34, 18], [85, 4, 34], [85, 32, 20], [85, 33, 20],  
[91, 12, 44], [91, 13, 44], [91, 18, 33], [91, 19, 33], [91, 31, 28], [91, 36, 17], [95, 4, 38],  
[95, 5, 19], [97, 48, 24], [98, 6, 28], [98, 7, 28].

### 5.4.4 Ternary LCD Quasi-Cyclic Codes

We have found the following codes.

[20, 9, 8], [21, 6, 11], [21, 7, 10], [26, 12, 9], [26, 13, 8], [28, 8, 13], [28, 12, 10],  
[30, 4, 19], [33, 10, 14], [35, 4, 22], [39, 6, 22].

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